

Hazelcast Management Center Documentation

version 3.9-EA

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Chapter 1

Preface

Welcome to the Hazelcast IMDG Management Center Manual. This manual includes information on how to use Hazelcast Management Center.

Hazelcast Management Center enables you to monitor and manage your cluster members running Hazelcast. In addition to monitoring the overall state of your clusters, you can also analyze and browse your data structures in detail, update map configurations and take thread dumps from members. You can run scripts (JavaScript, Groovy, etc.) and commands on your members with its scripting and console modules.

Chapter 2

Deploying and Starting

You have two options to start Hazelcast Management Center:

1. Deploy the file `mancenter-version.war` on your Java application server/container.
2. Start Hazelcast Management Center from the command line and then have the Hazelcast cluster members communicate with it. This means that your members should know the URL of the `mancenter` application before they start.

2.1 Starting with WAR File

Here are the steps.

- Download the latest Hazelcast ZIP from hazelcast.org. The ZIP contains the `mancenter-version.war` file under the directory `mancenter`.
- You can directly start `mancenter-version.war` file from the command line. The following command will start Hazelcast Management Center on port 8080 with context root 'mancenter' (<http://localhost:8080/mancenter>).

```
java -jar mancenter-*version*.war 8080 mancenter
```

2.2 Enabling TLS/SSL when starting with WAR file

When you start Management Center from the command line, it will serve the pages unencrypted by using “http”, by default. To enable TLS/SSL, use the following command line parameters when starting the Management Center:

- `-Dhazelcast.mc.tls.enabled=true` (default is false)
- `-Dhazelcast.mc.tls.keyStore=path to your keyStore`
- `-Dhazelcast.mc.tls.keyStorePassword=password for your keyStore`
- `-Dhazelcast.mc.tls.trustStore=path to your trustStore`
- `-Dhazelcast.mc.tls.trustStorePassword=password for your trustStore`

You can leave trust store and trust store password values empty to use the system JVM's own trust store.

Following is an example on how to start Management Center with TLS/SSL enabled from the command line:

```
java -Dhazelcast.mc.tls.enabled=true -Dhazelcast.mc.tls.keyStore=/some/dir/selfsigned.jks -Dhazelcast.mc
```

You can access Management Center from the following HTTPS URL on port 8443: <https://localhost:8443/mancenter>

To override the HTTPS port, you can give it as the second argument when starting Management Center. For example:

```
java -Dhazelcast.mc.tls.enabled=true -Dhazelcast.mc.tls.keyStore=/dir/to/certificate.jks -Dhazelcast.mc.tls.keyPassword=password
```

This will start Management Center on HTTP port 80 and HTTPS port 443 with context path `/mancenter`. Note that accessing port 80 with an `http://` prefix will redirect the users to an `https://` URL on port 443. It means that the users will use HTTPS regardless of the version of the URL they use.

2.2.1 Excluding Specific TLS/SSL Protocols

When you enable TLS on the Management Center, it will support the clients connecting with any of the TLS/SSL protocols that the JVM supports by default. In order to disable specific protocols, you need to set the `-Dhazelcast.mc.tls.excludeProtocols` command line argument to a comma separated list of protocols to be excluded from the list of supported protocols. For example, to allow only TLSv1.2, you need to add the following command line argument when starting the Management Center:

```
-Dhazelcast.mc.tls.excludeProtocols=SSLv3,SSLv2Hello,TLSv1,TLSv1.1
```

When you specify the above argument, you should see a line similar to the following in the Management Center log:

```
2017-06-21 12:35:54.856:INFO:oejms.SslContextFactory:Enabled Protocols [TLSv1.2] of [SSLv2Hello, SSLv3, TLSv1, TLSv1.1]
```

2.3 Starting with an Extra Classpath

You can also start the Management Center with an extra classpath entry (for example, when using JAAS authentication) by using the following command:

```
java -cp "mancenter-*version*.war:/path/to/an/extra.jar" Launcher 8080 mancenter
```

On Windows, the command becomes as follows (semicolon instead of colon):

```
java -cp "mancenter-*version*.war;/path/to/an/extra.jar" Launcher 8080 mancenter
```

2.4 Starting with Scripts

Optionally, you can use the scripts `startManCenter.bat` or `startManCenter.sh` located in the directory `mancenter` to start the Management Center.

2.5 Deploying to Application Server

Or, instead of starting at the command line, you can deploy it to your application server (Tomcat, Jetty, etc.).

If you have deployed `mancenter-*version*.war` in your already-SSL-enabled web container, configure `hazelcast.xml` as follows.

```
<management-center enabled="true">
  https://localhost:sslPortNumber/mancenter
</management-center>
```

If you are using an untrusted certificate for your container, which you created yourself, you need to add that certificate to your JVM first. Download the certificate from the browser, after this you can add it to JVM as follows.

```
keytool -import -noprompt -trustcacerts -alias <AliasName> -file <certificateFile> -keystore
$JAVA_HOME/jre/lib/security/cacerts -storepass <Password>
```


2.6 Launching to Management Center

After you perform the above steps, make sure that `http://localhost:8080/mancenter` is up.

Configure your Hazelcast members by adding the URL of your web application to your `hazelcast.xml`. Hazelcast members will send their states to this URL.

```
<management-center enabled="true">  
  http://localhost:8080/mancenter  
</management-center>
```

Now you can start your Hazelcast cluster, browse to `http://localhost:8080/mancenter` and setup your **administrator account** explained in the next section.

2.6.1 Configuring Update Interval

You can set a frequency (in seconds) for which Management Center will take information from the Hazelcast cluster, using the element `update-interval` as shown below. `update-interval` is optional and its default value is 3 seconds.

```
<management-center enabled="true" update-interval="3">  
  http://localhost:8080/mancenter  
</management-center>
```


Chapter 3

Getting Started

If you have the open source edition of Hazelcast, Management Center can be used for at most 2 members in the cluster. To use it for more members, you need to have either a Management Center license, Hazelcast IMDG Enterprise license or Hazelcast IMDG Enterprise HD license. This license should be entered within the Management Center as described in the following paragraphs.



NOTE: Even if you have a Hazelcast IMDG Enterprise or Enterprise HD license key and you set it as explained in the [Setting the License Key](#) section, you still need to enter this same license within the Management Center. Please see the following paragraphs to learn how you can enter your license.

Once you browse to `http://localhost:8080/mancenter` and since you are going to use Management Center for the first time, the following dialog box appears.

The image shows a 'Configure security' dialog box. At the top, it says 'Configure security'. Below that, there is a 'Security Provider' dropdown menu with 'Default' selected. Underneath, there are three text input fields labeled 'Username', 'Password', and 'Confirm Password'. At the bottom right, there is a 'Save' button.

Figure 3.1: Signing Up



NOTE: If you already configured security before, a login dialog box appears instead.

It asks you to choose your security provider and create a username and password. Available security providers are Active Directory, LDAP and JAAS, which are described in the following sections.

Once you press the **Save** button, your administrator account credentials are created and the following dialog box appears.

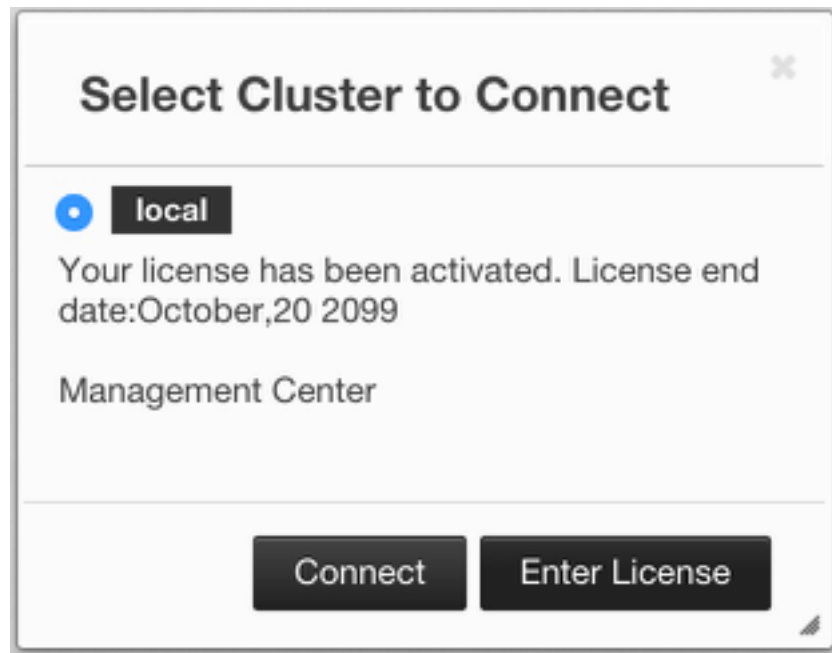


Figure 3.2: Selecting Cluster to Connect

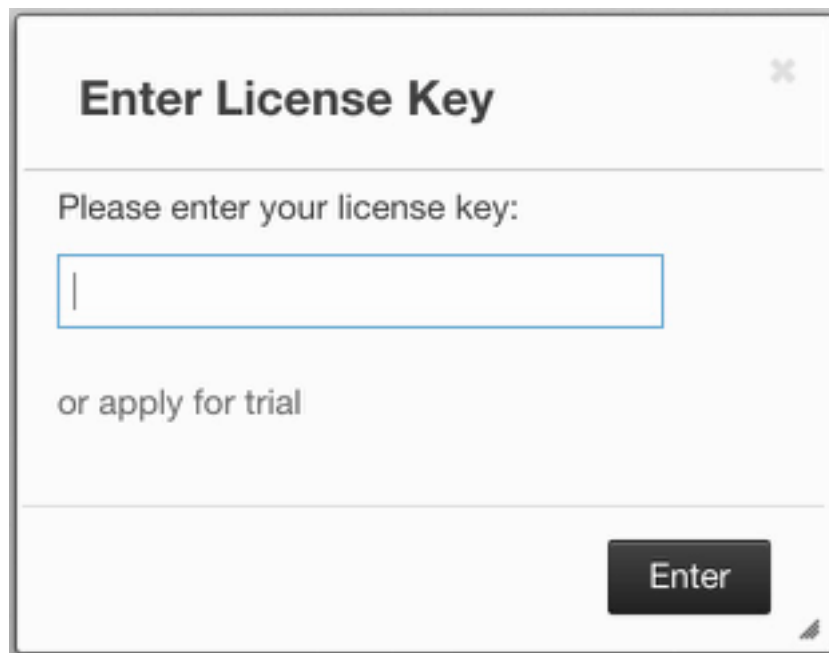
“Select Cluster to Connect” dialog box lists the clusters that send statistics to Management Center. You can either select a cluster to connect using the **Connect** button or enter your Management Center license key using the **Enter License** button. Management Center can be used without a license if the cluster that you want to monitor has at most 2 members.

If you have a Management Center license or Hazelcast IMDG Enterprise license, you can enter it in the dialog box that appears once you press the **Enter License** button, as shown below.

When you try to connect to a cluster that has more than 2 members without entering a license key or if your license key is expired, the following dialog box appears.

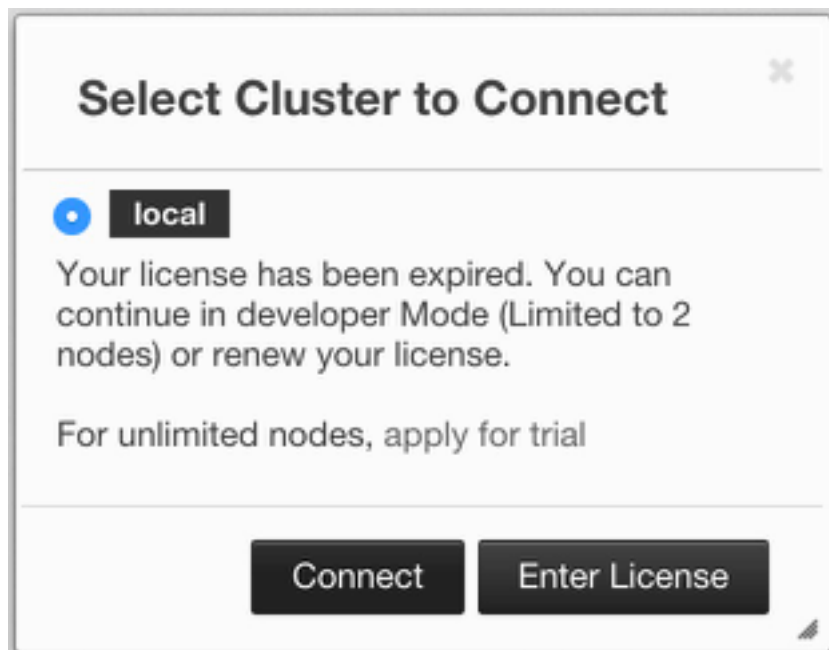
Here, you can either choose to connect to a cluster without providing a license key or to enter your license key. If you choose to continue without a license, please remember that Management Center works if your cluster has **at most** two members.

Management Center creates a folder with the name `mancenter` under your `user/home` folder to save data files and above settings/license information. You can change the data folder by setting the `hazelcast.mancenter.home` system property. Please see the [System Properties](#) section to see the description of this property and to learn how to set a system property.



A dialog box titled "Enter License Key" with a close button (X) in the top right corner. The main text says "Please enter your license key:" followed by a text input field with a vertical cursor. Below the input field, it says "or apply for trial". At the bottom right, there is a dark button labeled "Enter".

Figure 3.3: Providing License for Management Center



A dialog box titled "Select Cluster to Connect" with a close button (X) in the top right corner. It features a radio button labeled "local" which is selected. Below this, the text reads: "Your license has been expired. You can continue in developer Mode (Limited to 2 nodes) or renew your license." followed by "For unlimited nodes, apply for trial". At the bottom, there are two dark buttons: "Connect" and "Enter License".

Figure 3.4: Management Center License Warning

Chapter 4

Using Management Center with TLS-SSL Only

To encrypt data transmitted over all channels of Management Center using TLS/SSL, make sure you do all of the following:

- Deploy Management Center on a TLS/SSL enabled container or start it from the command line with TLS/SSL enabled. See [Installing Management Center](#).
- Enable TLS/SSL for your Hazelcast cluster. See [TLS/SSL](#)
- If you're using Clustered JMX on Management center, enable TLS/SSL for it. See [Enabling TLS/SSL for Clustered JMX](#).
- If you're using LDAP authentication, make sure you use LDAPS or enable the “Start TLS” field. See [LDAP Authentication](#)

Chapter 5

Active Directory Authentication

You can use your existing Active Directory server for authentication/authorization on Management Center. In the “Configure Security” page, select **Active Directory** from the “Security Provider” combo, and the following form page appears:



The screenshot shows a web form titled "Configure security". It contains several input fields and a dropdown menu. The "Security Provider" dropdown is set to "Active Directory". The "URL" field contains "ldap://localhost:10389". The "Domain" field contains "example.com". The "Admin Group Name" field contains "MancenterAdmin". The "User Group Name" field contains "MancenterUser". The "Read-only User Group Name" field contains "MancenterReadOnlyUser". The "Metrics-only Group Name" field contains "MancenterMetricsOnlyUser". A "Save" button is located at the bottom right of the form.

Configure security	
Security Provider:	Active Directory
URL	ldap://localhost:10389
Domain	example.com
Admin Group Name	MancenterAdmin
User Group Name	MancenterUser
Read-only User Group Name	MancenterReadOnlyUser
Metrics-only Group Name	MancenterMetricsOnlyUser
<button>Save</button>	

Figure 5.1: Active Directory Configuration

Provide the details in this form for your Active Directory server:

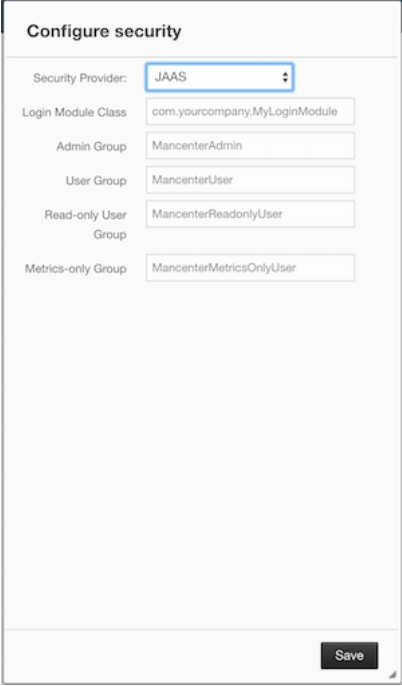
- **URL:** URL of your Active Directory server, including schema (`ldap://` or `ldaps://`) and port.
- **Domain:** Domain of your organization on Active Directory.
- **Admin Group Name:** Members of this group will have admin privileges on the Management Center.
- **User Group Name:** Members of this group will have read and write privileges on the Management Center.
- **Read-only User Group Name:** Members of this group will have only read privilege on the Management Center.
- **Metrics-only Group Name:** Members of this group will have the privilege to see only the metrics on the Management Center.

Once configured, Active Directory settings are saved in a file named `ldap.properties` under the `mancenter` folder mentioned in the previous section. If you want to update your settings afterwards, you need to update `ldap.properties` file and click “Reload Security Config” button on the login page.

Chapter 6

JAAS Authentication

You can use your own `javax.security.auth.spi.LoginModule` implementation for authentication/authorization on Management Center. In the “Configure Security” page, select **JAAS** from the “Security Provider” combo box, and the following page appears:



Configure security	
Security Provider:	JAAS
Login Module Class	com.yourcompany.MyLoginModule
Admin Group	MancenterAdmin
User Group	MancenterUser
Read-only User Group	MancenterReadOnlyUser
Metrics-only Group	MancenterMetricsOnlyUser
<div>Save</div>	

Figure 6.1: JAAS Configuration

Provide the details in this form for your JAAS `LoginModule` implementation:

- **Login Module Class:** Fully qualified class name of your `javax.security.auth.spi.LoginModule` implementation
- **Admin Group:** Members of this group will have admin privileges on the Management Center.
- **User Group:** Members of this group will have read and write privileges on the Management Center.
- **Read-only User Group:** Members of this group will have only read privilege on the Management Center.
- **Metrics-only Group:** Members of this group will have the privilege to see only the metrics on the Management Center.

Following is an example implementation. Note that we return two `java.security.Principal` instances; one of them is the username and the other one is a group name, which you will use when configuring JAAS security as described above.

```

import javax.security.auth.Subject;
import javax.security.auth.callback.Callback;
import javax.security.auth.callback.CallbackHandler;
import javax.security.auth.callback.NameCallback;
import javax.security.auth.callback.PasswordCallback;
import javax.security.auth.login.LoginException;
import javax.security.auth.spi.LoginModule;
import java.security.Principal;
import java.util.Map;

public class SampleLoginModule implements LoginModule {
    private Subject subject;
    private String password;
    private String username;

    @Override
    public void initialize(Subject subject, CallbackHandler callbackHandler, Map<String, ?> sharedState,
        this.subject = subject;

        try {
            NameCallback nameCallback = new NameCallback("prompt");
            PasswordCallback passwordCallback = new PasswordCallback("prompt", false);

            callbackHandler.handle(new Callback[] {nameCallback, passwordCallback });

            password = new String(passwordCallback.getPassword());
            username = nameCallback.getName();
        } catch (Exception e) {
            throw new RuntimeException(e);
        }
    }

    @Override
    public boolean login() throws LoginException {
        if (!username.equals("emre")) {
            throw new LoginException("Bad User");
        }

        if (!password.equals("pass1234")) {
            throw new LoginException("Bad Password");
        }

        subject.getPrincipals().add(new Principal() {
            public String getName() {
                return "emre";
            }
        });

        subject.getPrincipals().add(new Principal() {
            public String getName() {
                return "MancenterAdmin";
            }
        });

        return true;
    }

    @Override

```

```
public boolean commit() throws LoginException {
    return true;
}

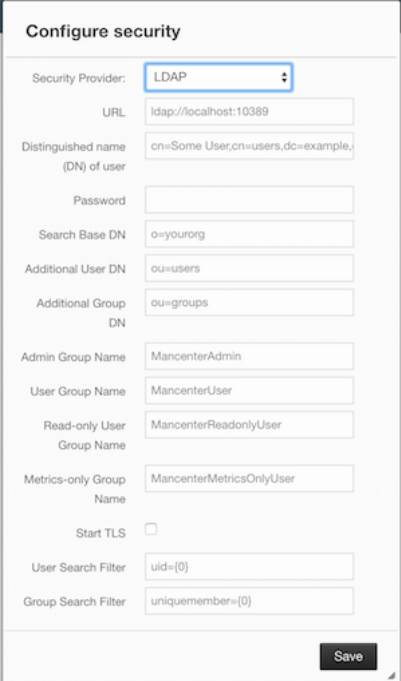
@Override
public boolean abort() throws LoginException {
    return true;
}

@Override
public boolean logout() throws LoginException {
    return true;
}
}
```


Chapter 7

LDAP Authentication

You can use your existing LDAP server for authentication/authorization on Management Center. In the “Configure Security” page, select **LDAP** from the “Security Provider” combo box, and the following form page appears:



The screenshot shows a web form titled "Configure security". The "Security Provider" dropdown menu is set to "LDAP". Below this, there are several input fields: "URL" (ldap://localhost:10389), "Distinguished name (DN) of user" (cn=Some User,cn=users,dc=example,), "Password" (empty), "Search Base DN" (o=yourorg), "Additional User DN" (ou=users), "Additional Group DN" (ou=groups), "Admin Group Name" (MancenterAdmin), "User Group Name" (MancenterUser), "Read-only User Group Name" (MancenterReadonlyUser), and "Metrics-only Group Name" (MancenterMetricsOnlyUser). There is a "Start TLS" checkbox which is unchecked. At the bottom, there are "User Search Filter" (uid={0}) and "Group Search Filter" (uniqueMember={0}) fields. A "Save" button is located at the bottom right of the form.

Figure 7.1: LDAP Configuration

Provide the details in this form for your LDAP server:

- **URL:** URL of your LDAP server, including schema (`ldap://` or `ldaps://`) and port.
- **Distinguished name (DN) of user:** DN of a user that has admin privileges on the LDAP server. It is used to connect to the server when authenticating users.
- **Search base DN:** Base DN to use for searching users/groups.
- **Additional user DN:** Appended to “Search base DN” and used for finding users.
- **Additional group DN:** Appended to “Search base DN” and used for finding groups.
- **Admin Group Name:** Members of this group will have admin privileges on the Management Center.
- **User Group Name:** Members of this group will have read and write privileges on the Management Center.
- **Read-only User Group Name:** Members of this group will have only read privilege on the Management Center.
- **Metrics-only Group Name:** Members of this group will have the privilege to see only the metrics on the Management Center.

- **Start TLS:** Enable if your LDAP server uses Start TLS.
- **User Search Filter:** LDAP search filter expression to search for users. For example, `uid={0}` searches for a username that matches with the `uid` attribute.
- **Group Search Filter:** LDAP search filter expression to search for groups. For example, `uniquemember={0}` searches for a group that matches with the `uniquemember` attribute

Once configured, LDAP settings are saved in a file named `ldap.properties` under the `mancenter` folder mentioned in the previous section. If you want to update your settings afterwards, you need to update `ldap.properties` file and click “Reload Security Config” button on the login page.

7.1 Password Encryption

By default, the password that you use in LDAP configuration is saved on the `ldap.properties` file in clear text. This might pose a security risk. To store the LDAP password in encrypted form, we offer the following two options:

- **Provide a KeyStore password:** This will create and manage a Java KeyStore under the Management Center home directory. The LDAP password will be stored in this KeyStore in encrypted form.
- **Configure an external Java KeyStore:** This will use an existing Java KeyStore. This option might also be used to store the password in an HSM that provides a Java KeyStore API.

When you do either, the LDAP password you enter on the initial configuration UI dialog will be stored in encrypted form in a Java KeyStore instead of the `ldap.properties` file.

7.1.1 Providing a Master Key for Encryption

There are two ways to provide a master key for encryption:

- If you deploy Management Center on an application server, you need to set `MC_KEYSTORE_PASS` environment variable before starting Management Center. This option is less secure. You should clear the environment variable once you make sure you can log in with your LDAP credentials to minimize the security risk.
- If you’re starting Management Center from the command line, you can start it with `-Dhazelcast.mc.askKeyStorePassword`. Management Center will ask for the KeyStore password upon start and use it as a password for the KeyStore it creates. This option is more secure as it only stores the KeyStore password in the memory.

By default, Management Center will create a Java KeyStore file under the Management Center home directory with the name `mancenter.jceks`. You can change the location of this file by using the `-Dhazelcast.mc.keyStore.path=/path/to/keyStore.jceks` JVM argument.

7.1.2 Configuring an External Java KeyStore

If you don’t want Management Center to create a KeyStore for you and use an existing one that you’ve created before (or an HSM), set the following JVM arguments when starting Management Center:

- `-Dhazelcast.mc.useExistingKeyStore=true`: Enables use of an existing KeyStore.
- `-Dhazelcast.mc.existingKeyStore.path=/path/to/existing/keyStore.jceks`: Path to the KeyStore. You do not have to set it if you use an HSM.
- `-Dhazelcast.mc.existingKeyStore.pass=somepass`: Password for the KeyStore. You do not have to set it if HSM provides another means to unlock HSM.
- `-Dhazelcast.mc.existingKeyStore.type=JCEKS`: Type of the KeyStore.
- `-Dhazelcast.mc.existingKeyStore.provider=com.yourprovider.MyProvider`: Provider of the KeyStore. Leave empty to use the system provider. Specify the class name of your HSM’s `java.security.Provider` implementation if you use an HSM.



NOTE: Make sure your KeyStore supports storing *SecretKeys*.

7.2 Updating Encrypted Passwords

You can use one of the `updateLdapPassword.sh` or `updateLdapPassword.bat` scripts to update the encrypted LDAP password stored in the KeyStore. It will ask for information about the KeyStore such as its location and password. It will then ask for the new LDAP password that you want to use. After updating the LDAP password, you'll need to click **Reload Security Configuration** button on the main screen.

Chapter 8

User Interface Overview

Once the page is loaded after selecting a cluster, the tool's home page appears as shown below.

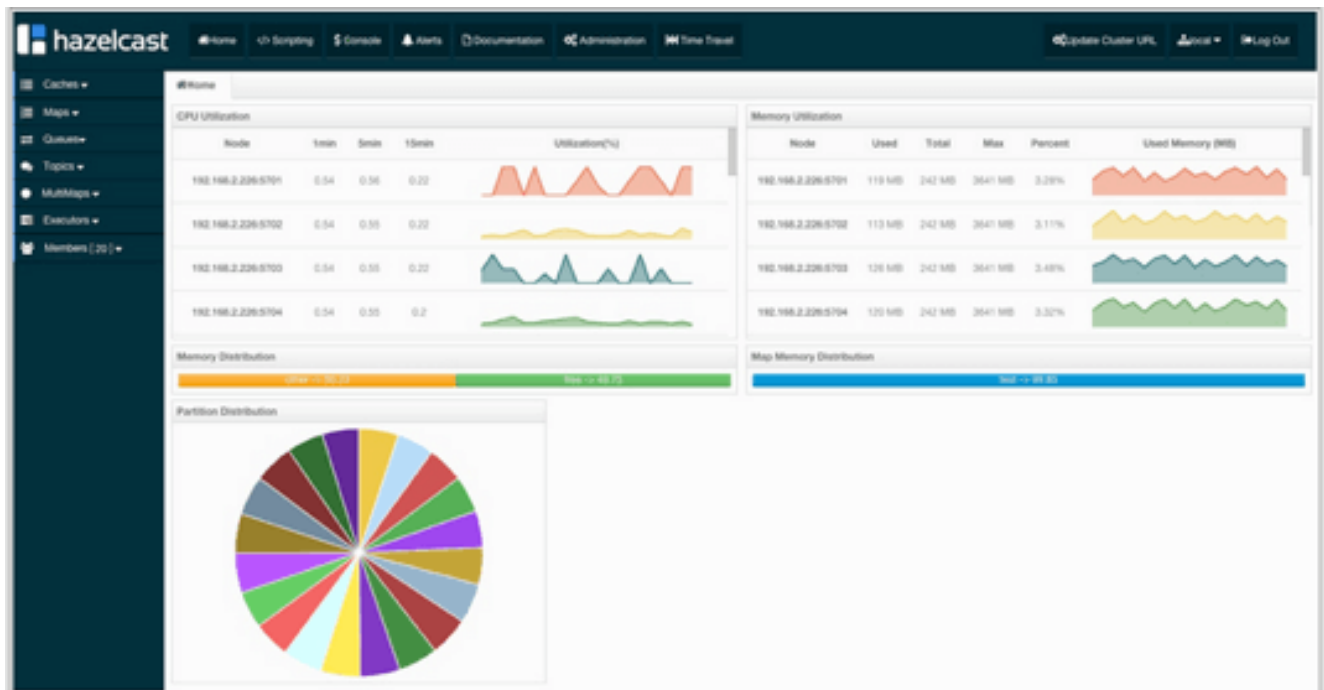


Figure 8.1: Management Center Home Page

This page provides the fundamental properties of the selected cluster which are explained in the [Home Page](#) section. The page has a toolbar on the top and a menu on the left.

8.1 Toolbar

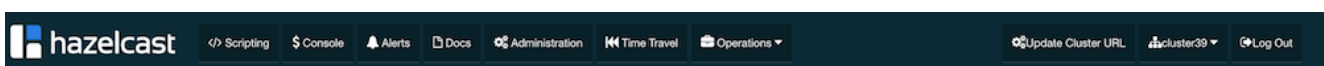


Figure 8.2: Management Center Toolbar

The toolbar has the following buttons:

- **Scripting:** Loads the page used to write and execute the user's own scripts on the cluster. Please see the [Scripting section](#).

- **Console:** Loads the page used to execute commands on the cluster. Please see the [Console section](#).
- **Alerts:** Creates alerts by specifying filters. Please see the [Setting Alerts section](#).
- **Docs:** Opens the Management Center documentation in a window inside the tool. Please see the [Documentation section](#).
- **Administration:** Used by the admin users to manage users in the system. Please see the [Administering Management Center section](#).
- **Time Travel:** Sees the cluster's situation at a time in the past. Please see the [Time Travel section](#).
- **Operations:** Expands a dropdown with the following options:
 - **Cluster State:** Used by the admin users to manage cluster state. Please see the [Cluster State section](#).
 - **Hot Restart:** Used by the admin users to force start or partial start the cluster. Please see the [Hot Restart section](#). This option is visible only if you have configured your license.
 - **WAN Sync:** Used by the admin users to start a WAN sync operation. This option is visible only if you have configured your license.
 - **Rolling Upgrade:** Used by the admin users to change a cluster's version. This option is visible only if you have configured your license.
- **Update Cluster URL:** Used to change a cluster's Management Center URL.
- **Cluster Selector:** Switches between clusters. When clicked, a drop down list of clusters appears.
- **Logout:** Closes the current user's session.

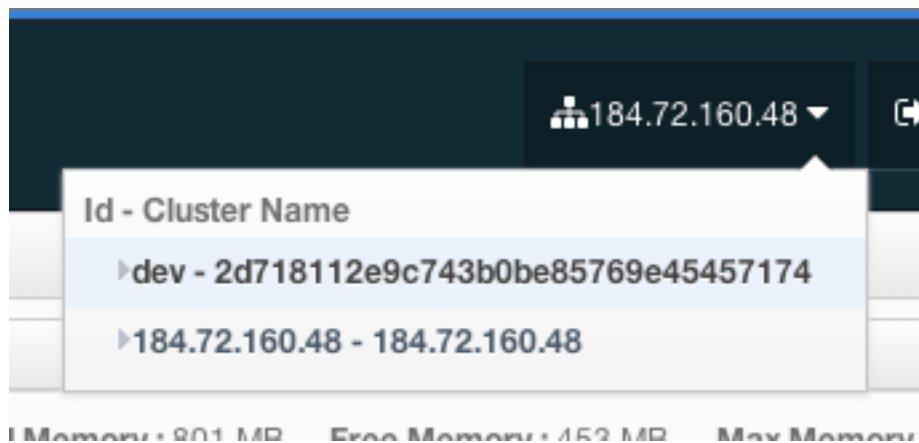


Figure 8.3: Changing Cluster

The user can select any cluster and once selected, the page immediately loads with the selected cluster's information.



NOTE: Some of the above listed toolbar items are not visible to users who are not admin or who have **read-only** permission. Also, some of the operations explained in the later sections cannot be performed by users with read-only permission. Please see the [Administering Management Center section](#) for details.

8.2 Menu

The Home Page includes a menu on the left which lists the distributed data structures in the cluster and all the cluster members, as shown below.



NOTE: Distributed data structures will be shown there when the proxies are created for them.

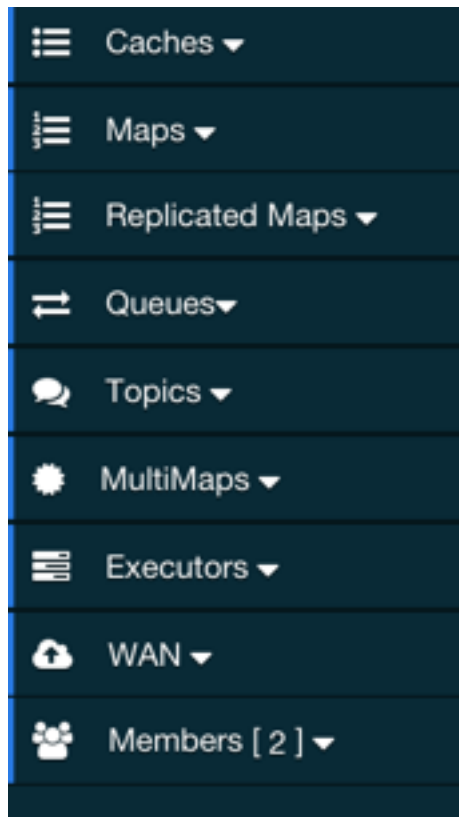


Figure 8.4: Management Center Menu



NOTE: *WAN Replication tab is only visible with **Hazelcast IMDG Enterprise** license.*

You can expand and collapse menu items by clicking on them. Below is the list of menu items with links to their explanations.

- [Caches](#)
- [Maps](#)
- [Replicated Maps](#)
- [Queues](#)
- [Topics](#)
- [MultiMaps](#)
- [Executors](#)
- [WAN](#)
- [Members](#)

8.3 Tabbed View

Each time you select an item from the toolbar or menu, the item is added to the main view as a tab, as shown below.

In the above example, *Home*, *Scripting*, *Console*, *queue1* and *map1* windows can be seen as tabs. Windows can be closed using the ✕ icon on each tab (except the Home Page; it cannot be closed).

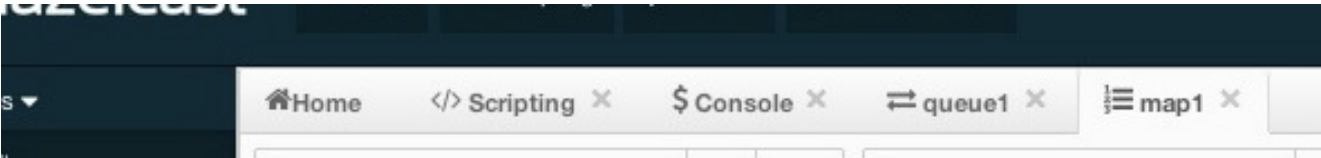


Figure 8.5: Tabbed View

Chapter 9

Home Page

This is the first page appearing after logging in. It gives an overview of the connected cluster. The following subsections describe each portion of the page.

9.1 CPU Utilization

This part of the page provides load and utilization information for the CPUs for each cluster member, as shown below.

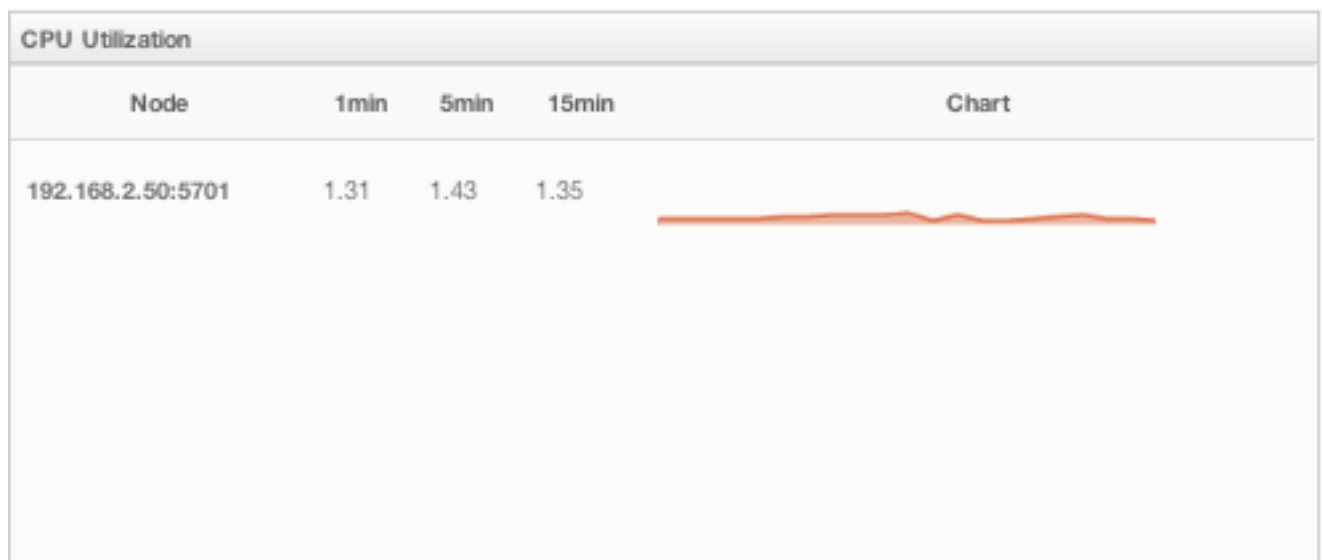


Figure 9.1: CPU Utilization

The first column lists the members with their IPs and ports. The next columns list the system load averages on each member for the last 1, 5 and 15 minutes. These average values are calculated as the sum of the count of runnable entities running on and queued to the available CPUs averaged over the last 1, 5 and 15 minutes. This calculation is operating system specific, typically a damped time-dependent average. If system load average is not available, these columns show negative values.

The last column (**Chart**) graphically shows the recent load on the CPUs. When you move the mouse cursor on a chart, you can see the CPU load at the time where the cursor is placed. Charts under this column shows the CPU loads approximately for the last 2 minutes. If recent CPU load is not available, you will see a negative value.

9.2 Memory Utilization

This part of the page provides information related to memory usages for each member, as shown below.

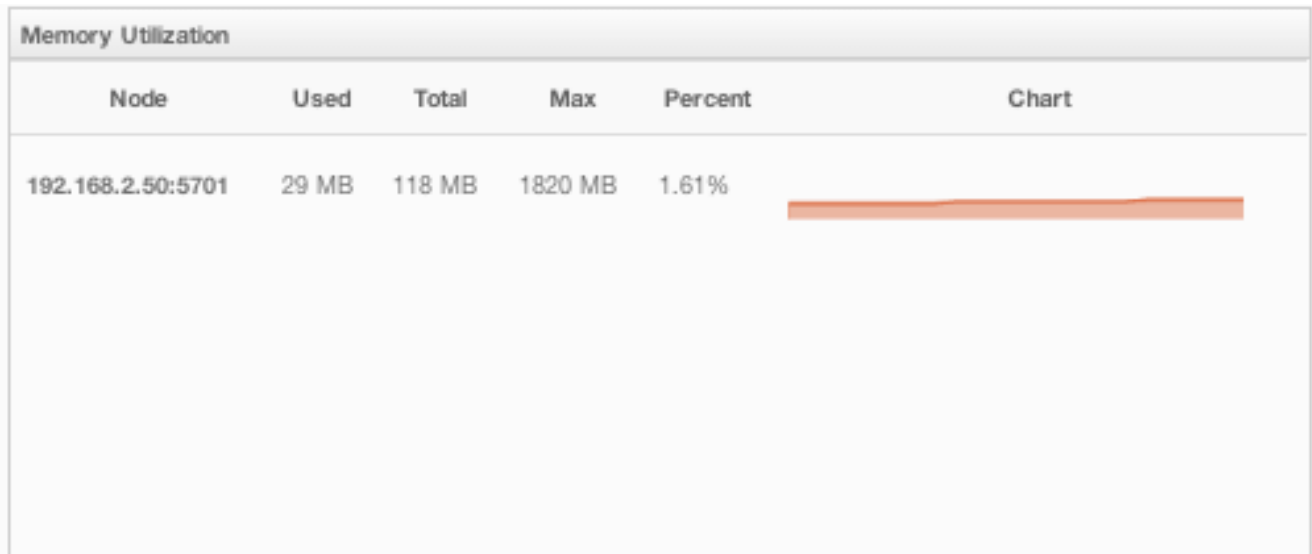


Figure 9.2: Memory Utilization

The first column lists the members with their IPs and ports. The next columns show the used and free memories out of the total memory reserved for Hazelcast usage, in real-time. The **Max** column lists the maximum memory capacity of each member and the **Percent** column lists the percentage value of used memory out of the maximum memory. The last column (**Chart**) shows the memory usage of members graphically. When you move the mouse cursor on a desired graph, you can see the memory usage at the time where the cursor is placed. Graphs under this column shows the memory usages approximately for the last 2 minutes.

9.3 Memory Distribution

This part of the page graphically provides the cluster wise breakdown of memory, as shown below. The blue area is the memory used by maps. The dark yellow area is the memory used by both non-Hazelcast entities and all Hazelcast entities except the map (i.e. the memory used by all entities subtracted by the memory used by map). The green area is the free memory out of the whole cluster's memory capacity.

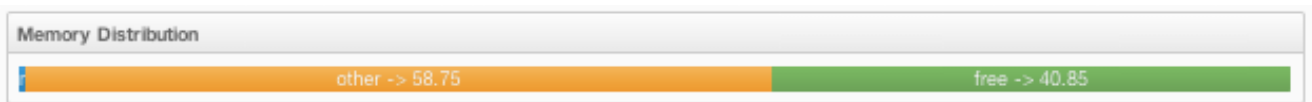


Figure 9.3: Memory Distribution of Cluster

In the above example, you can see 0.32% of the total memory is used by Hazelcast maps (it can be seen by placing the mouse cursor on it), 58.75% is used by non-Hazelcast entities and 40.85% of the total memory is free.

9.4 Map Memory Distribution

This part is the breakdown of the blue area shown in the **Memory Distribution** graph explained above. It provides the percentage values of the memories used by each map, out of the total cluster memory reserved for all Hazelcast maps.

In the above example, you can see 49.55% of the total map memory is used by **map1** and 49.55% is used by **map2**.

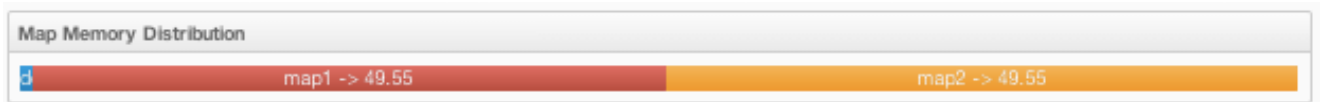


Figure 9.4: Memory Distribution of Map

9.5 Partition Distribution

This pie chart shows what percentage of partitions each cluster member has, as shown below.

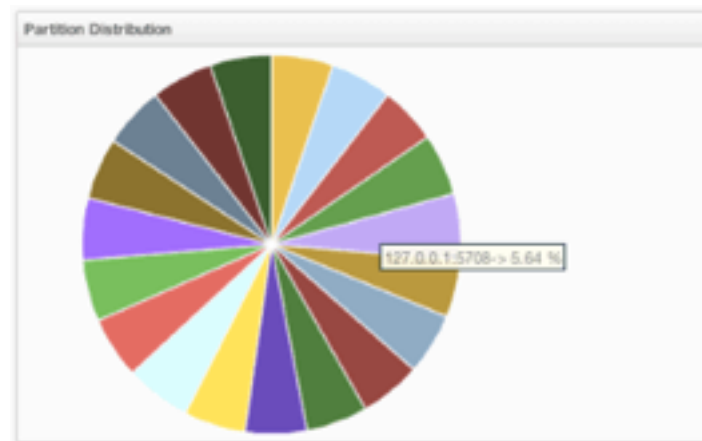


Figure 9.5: Partition Distribution per Member

You can see each member's partition percentages by placing the mouse cursor on the chart. In the above example, you can see the member "127.0.0.1:5708" has 5.64% of the total partition count (which is 271 by default and configurable, please see the `hazelcast.partition.count` property explained in the [System Properties section](#)).

Chapter 10

Monitoring Caches

You can monitor your caches' metrics by clicking the cache name listed on the left panel under **Caches** menu item. A new tab for monitoring that cache instance is opened on the right, as shown below.

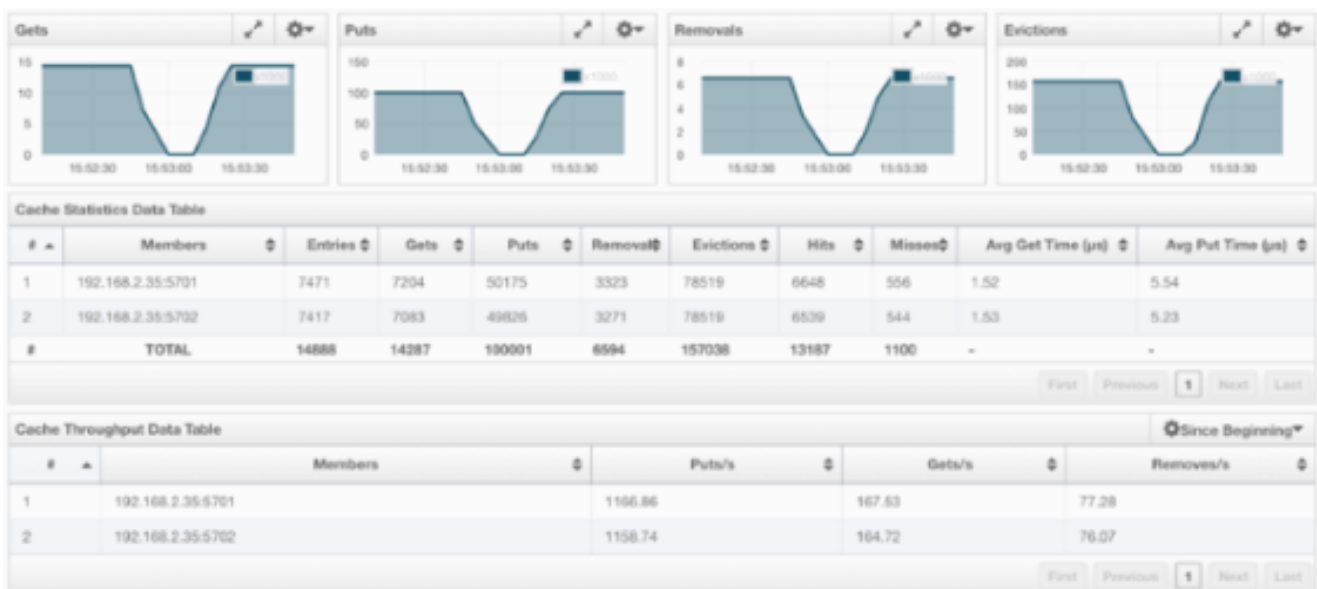



Figure 10.1: Monitoring Caches

On top of the page, four charts monitor the **Gets**, **Puts**, **Removals** and **Evictions** in real-time. The X-axis of all the charts show the current system time. To open a chart as a separate dialog, click on the  button placed at the top right of each chart.

Under these charts is the Cache Statistics Data Table. From left to right, this table lists the IP addresses and ports of each member, and the entry, get, put, removal, eviction, and hit and miss counts per second in real-time.

You can navigate through the pages using the buttons at the bottom right of the table (**First**, **Previous**, **Next**, **Last**). You can ascend or descend the order of the listings in each column by clicking on column headings.

Under the Cache Statistics Data Table, there is Cache Throughput Data Table.

From left to right, this table lists:

- the IP address and port of each member,
- the put/s, get/s and remove/s operation rates on each member.

You can select the period in the combo box placed at the top right corner of the window, for which the table data will be shown. Available values are **Since Beginning**, **Last Minute**, **Last 10 Minutes** and **Last 1 Hour**.



NOTE: You need to enable the statistics for caches to monitor them in the Management Center. Use the `<statistics-enabled>` element or `setStatisticsEnabled()` method in declarative or programmatic configuration, respectively, to enable the statistics. Please refer to the [JCache Declarative Configuration section](#) for more information.

Chapter 11

Managing Maps

Map instances are listed under the **Maps** menu item on the left. When you click on a map, a new tab for monitoring that map instance opens on the right, as shown below. In this tab, you can monitor metrics and also re-configure the selected map.

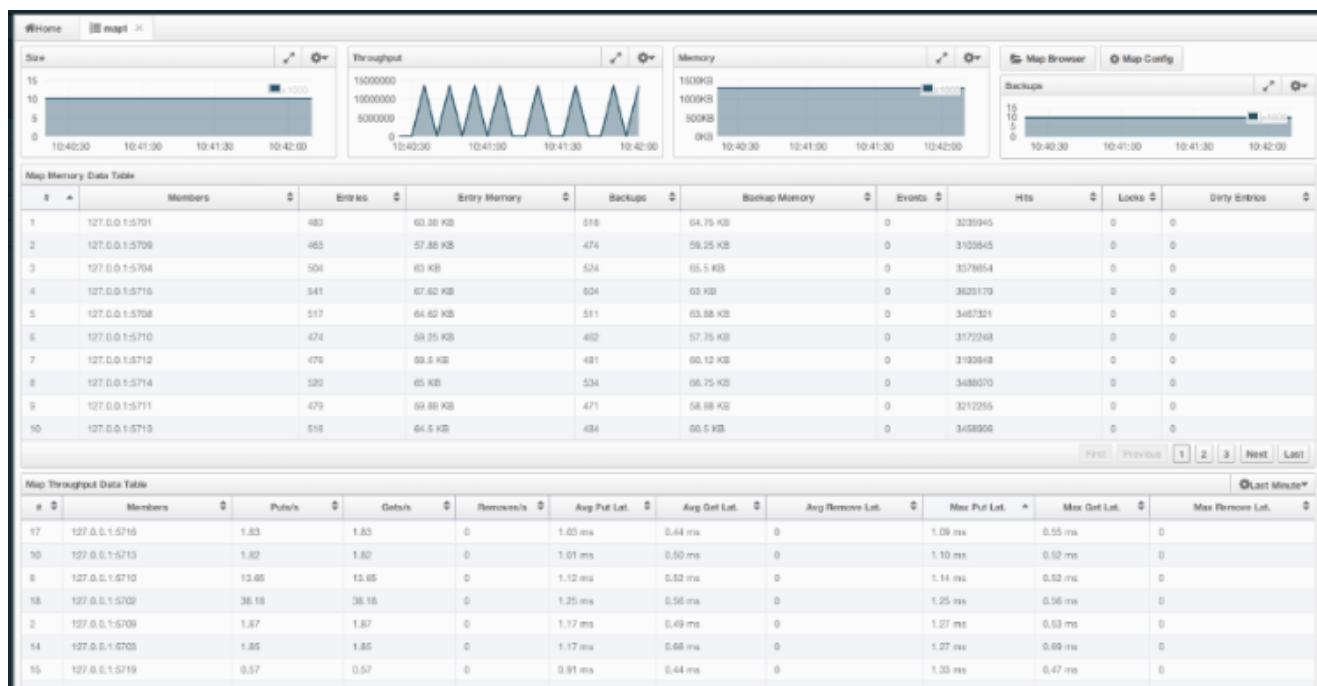


Figure 11.1: Monitoring Maps

The below subsections explain the portions of this window.

11.1 Map Browser

Use the Map Browser tool to retrieve properties of the entries stored in the selected map. To open the Map Browser tool, click on the **Map Browser** button, located at the top right of the window. Once opened, the tool appears as a dialog, as shown below.

Once the key and the key's type are specified and the **Browse** button is clicked, the key's properties along with its value are listed.

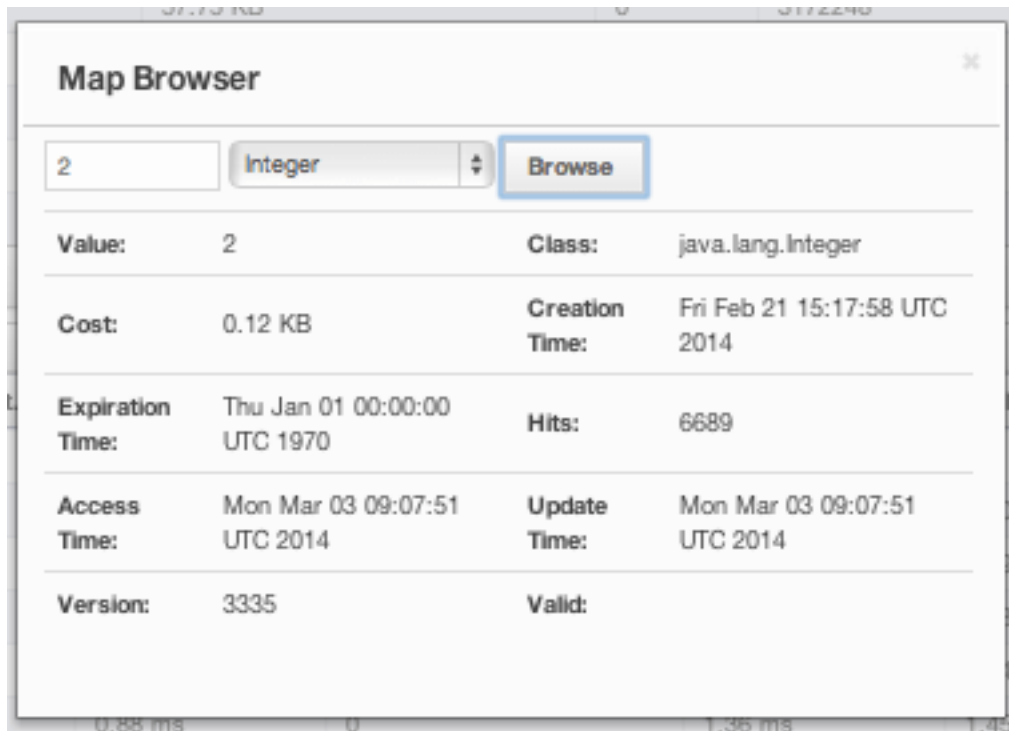


Figure 11.2: Map Browser


11.2 Map Config


Use the Map Config tool to set the selected map's attributes, such as the backup count, TTL, and eviction policy. To open the Map Config tool, click on the **Map Config** button, located at the top right of the window. Once opened, the tool appears as a dialog, as shown below.

You can change any attribute and click the **Update** button to save your changes.

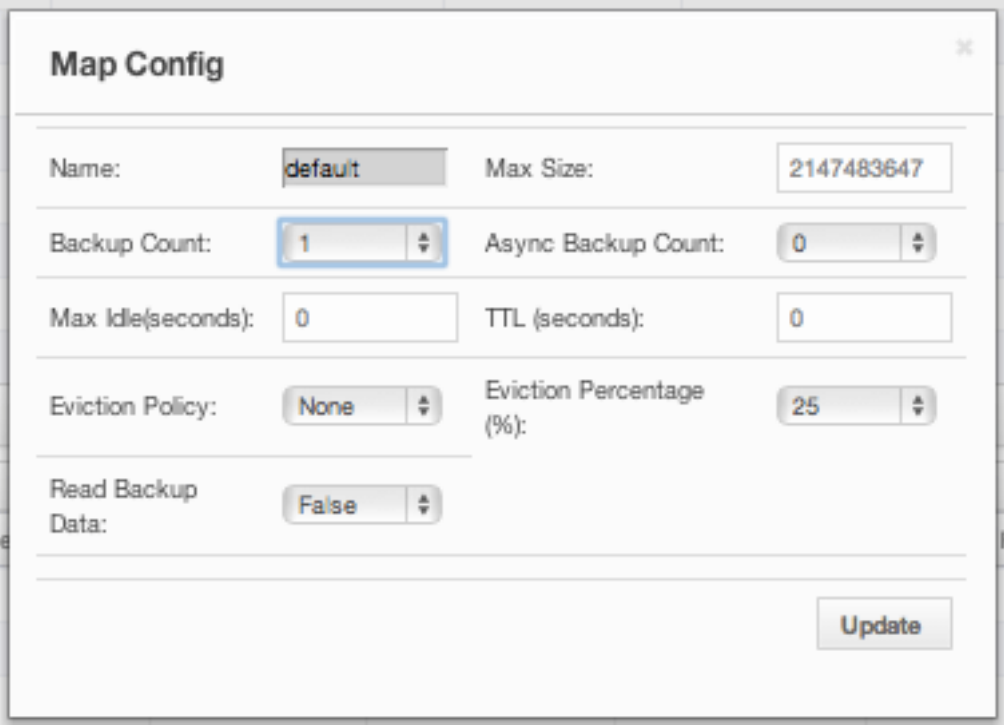
11.3 Map Monitoring

Besides the Map Browser and Map Config tools, the map monitoring page has monitoring options that are explained below. All of these options perform real-time monitoring.

On top of the page, small charts monitor the size, throughput, memory usage, backup size, etc. of the selected map in real-time. The X-axis of all the charts show the current system time. You can select other small monitoring charts using the  button at the top right of each chart. When you click the button, the monitoring options are listed, as shown below.

When you click on a desired monitoring, the chart is loaded with the selected option. To open a chart as a separate dialog, click on the  button placed at the top right of each chart. The monitoring charts below are available:

- **Size:** Monitors the size of the map. Y-axis is the entry count (should be multiplied by 1000).
- **Throughput:** Monitors get, put and remove operations performed on the map. Y-axis is the operation count.
- **Memory:** Monitors the memory usage on the map. Y-axis is the memory count.
- **Backups:** Chart loaded when "Backup Size" is selected. Monitors the size of the backups in the map. Y-axis is the backup entry count (should be multiplied by 1000).
- **Backup Memory:** Chart loaded when "Backup Mem." is selected. Monitors the memory usage of the backups. Y-axis is the memory count.
- **Hits:** Monitors the hit count of the map.



Map Config

Name: Max Size:

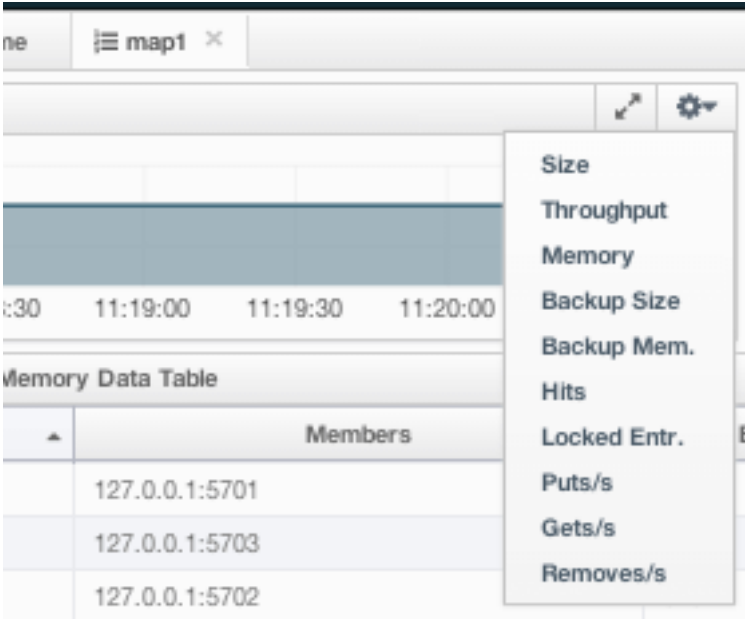
Backup Count: Async Backup Count:

Max Idle(seconds): TTL (seconds):

Eviction Policy: Eviction Percentage (%):

Read Backup Data:

Figure 11.3: Map Config Tool



ne map1 x

Size
Throughput
Memory
Backup Size
Backup Mem.
Hits
Locked Entr.
Puts/s
Gets/s
Removes/s

Memory Data Table			
	Members		
	127.0.0.1:5701		
	127.0.0.1:5703		
	127.0.0.1:5702		

Figure 11.4: Monitoring Options for Map

- **Puts/s, Gets/s, Removes/s:** These three charts monitor the put, get and remove operations (per second) performed on the selected map.

Under these charts are **Map Memory** and **Map Throughput** data tables. The Map Memory data table provides memory metrics distributed over members, as shown below.

Map Memory Data Table									
# ▲	Members	Entries	Entry Memory	Backups	Backup Memory	Events	Hits	Locks	Dirty Entries
1	127.0.0.1:5701	515	64.38 KB	519	64.88 KB	0	73765	0	0
2	127.0.0.1:5703	498	62.25 KB	486	61 KB	0	71604	0	0
3	127.0.0.1:5702	525	65.62 KB	539	67.38 KB	0	75729	0	0
4	127.0.0.1:5708	542	67.75 KB	540	67.5 KB	0	77484	0	0
5	127.0.0.1:5707	489	61.12 KB	459	57.38 KB	0	70175	0	0
6	127.0.0.1:5706	494	61.75 KB	490	61.25 KB	0	71020	0	0
7	127.0.0.1:5709	486	60.75 KB	486	62 KB	0	70392	0	0
8	127.0.0.1:5704	516	64.5 KB	501	62.62 KB	0	74064	0	0
9	127.0.0.1:5713	511	63.88 KB	497	62.12 KB	0	73329	0	0
10	127.0.0.1:5716	468	58.5 KB	483	61.62 KB	0	67414	0	0

Figure 11.5: Map Memory Data Table

From left to right, this table lists the IP address and port, entry counts, memory used by entries, backup entry counts, memory used by backup entries, events, hits, locks and dirty entries (in the cases where *MapStore* is enabled, these are the entries that are put to/removed from the map but not written to/removed from a database yet) of each entry in the map. You can navigate through the pages using the buttons at the bottom right of the table (**First**, **Previous**, **Next**, **Last**). You can ascend or descend the order of the listings by clicking on the column headings.

Map Throughput data table provides information about the operations (get, put, remove) performed on each member in the map, as shown below.

Map Throughput Data Table										⚙️ Last 10 Minute ▼
#	Members	Puts/s	Gets/s	Removes/s	Avg Put Lat.	Avg Get Lat.	Avg Remove Lat.	Max Put Lat.	Max Get Lat.	Max Remove Lat.
8	127.0.0.1:5704	2.30	2.30	0	2.03 ms	0.69 ms	0	2.10 ms	0.85 ms	0
17	127.0.0.1:5714	2.30	2.30	0	2.01 ms	0.62 ms	0	3.49 ms	1.36 ms	0
7	127.0.0.1:5709	2.30	2.30	0	1.99 ms	0.66 ms	0	2.33 ms	0.82 ms	0
9	127.0.0.1:5713	2.27	2.27	0	1.97 ms	0.61 ms	0	2.01 ms	0.64 ms	0
13	127.0.0.1:5711	2.30	2.30	0	1.90 ms	0.65 ms	0	2.47 ms	0.93 ms	0
1	127.0.0.1:5701	2.27	2.27	0	1.87 ms	0.86 ms	0	2.24 ms	1.20 ms	0
18	127.0.0.1:5718	2.28	2.28	0	1.84 ms	0.60 ms	0	3.24 ms	0.67 ms	0
20	127.0.0.1:5720	2.30	2.30	0	1.80 ms	0.62 ms	0	1.88 ms	0.66 ms	0
5	127.0.0.1:5707	2.27	2.27	0	1.79 ms	0.63 ms	0	2.48 ms	0.79 ms	0
6	127.0.0.1:5706	2.30	2.30	0	1.78 ms	0.62 ms	0	3.91 ms	1.00 ms	0

Figure 11.6: Map Throughput Data Table

From left to right, this table lists:

- the IP address and port of each member,
- the put, get and remove operations on each member,
- the average put, get, remove latencies,
- and the maximum put, get, remove latencies on each member.

You can select the period in the combo box placed at the top right corner of the window, for which the table data will be shown. Available values are **Since Beginning**, **Last Minute**, **Last 10 Minutes** and **Last 1 Hour**.

You can navigate through the pages using the buttons placed at the bottom right of the table (**First**, **Previous**, **Next**, **Last**). To ascend or descend the order of the listings, click on the column headings.

Chapter 12

Monitoring Replicated Maps

Replicated Map instances are shown under the **Replicated Maps** menu item on the left. When you click on a Replicated Map, a new tab for monitoring that instance opens on the right, as shown below.

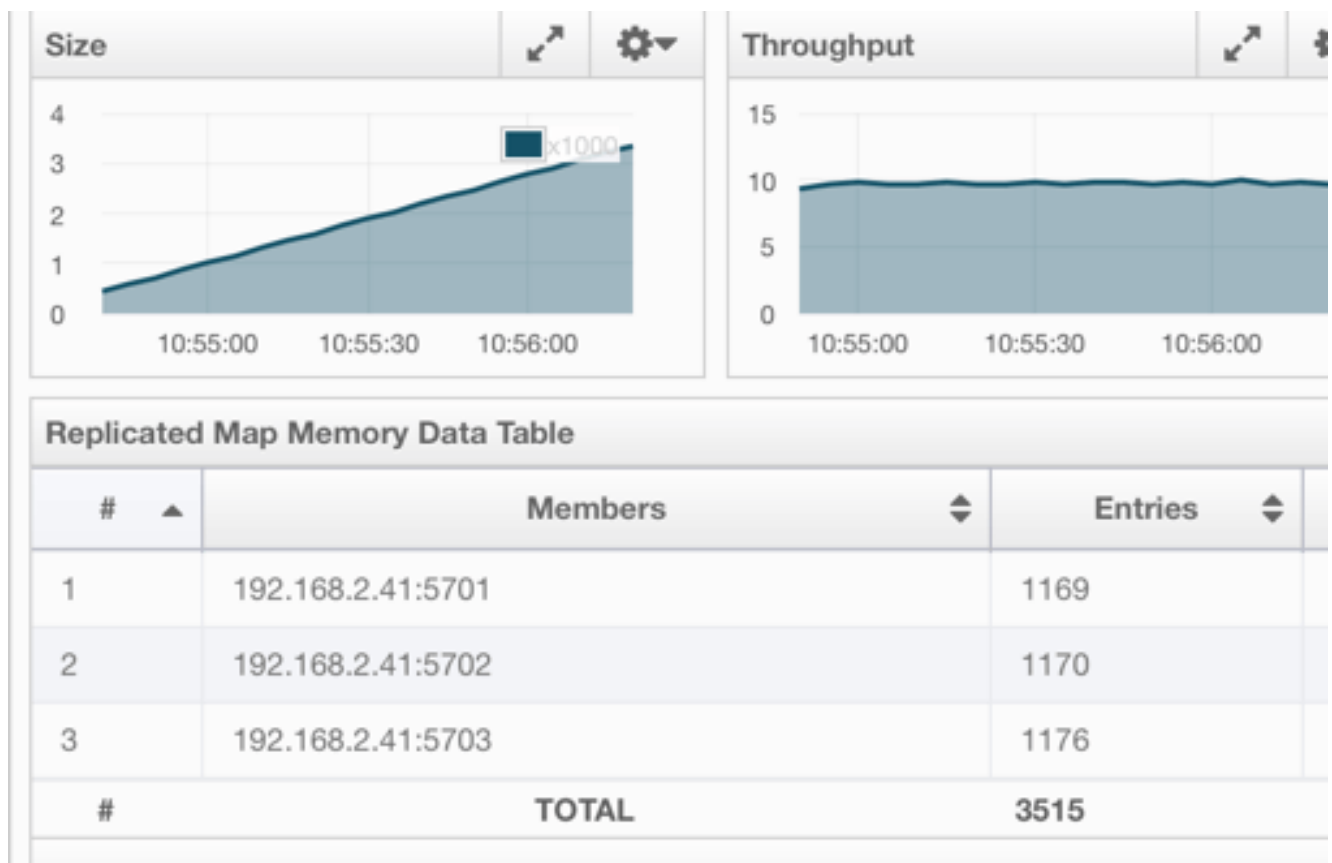


Figure 12.1: Monitoring Replicated Maps

In this tab, you can monitor metrics and also re-configure the selected Replicated Map. All of the statistics are real-time monitoring statistics.

When you click on a desired monitoring, the chart is loaded with the selected option. Also you can open the chart in new window.

- **Size:** Monitors the size of the Replicated Map. Y-axis is the entry count (should be multiplied by 1000).
- **Throughput:** Monitors get, put and remove operations performed on the Replicated Map. Y-axis is the operation count.

- **Memory:** Monitors the memory usage on the Replicated Map. Y-axis is the memory count.
- **Hits:** Monitors the hit count of the Replicated Map.
- **Puts/s, Gets/s, Removes/s:** These three charts monitor the put, get and remove operations (per second) performed on the selected Replicated Map, the average put, get, remove latencies, and the maximum put, get, remove latencies on each member.

The Replicated Map Throughput Data Table provides information about operations (get, put, remove) performed on each member in the selected Replicated Map.

Replicated Map Throughput Data Table										⚙️ Last Minute ▼
# ▲	Members	↕ Puts/s	↕ Gets/s	↕ Removes/s	↕ Avg Put Lat	↕ Avg Get Lat	↕ Avg Remove Lat.	↕ Max Put Lat	↕ Max Get Lat	↕ Max Remove Lat.
1	192.168.2.41:5701	9.28	0	0	0.12 ms	0	0	0.13 ms	0	0
2	192.168.2.41:5702	0	0	0	0	0	0	0	0	0
3	192.168.2.41:5703	0	0	0	0	0	0	0	0	0

Figure 12.2: Replicated Map Throughput Data Table

From left to right, this table lists:

- the IP address and port of each member,
- the put, get, and remove operations on each member,
- the average put, get, and remove latencies,
- and the maximum put, get, and remove latencies on each member.

You can select the period from the combo box placed at the top right corner of the window, in which the table data is shown. Available values are **Since Beginning**, **Last Minute**, **Last 10 Minutes** and **Last 1 Hour**.

You can navigate through the pages using the buttons placed at the bottom right of the table (**First**, **Previous**, **Next**, **Last**). To ascend or descent the order of the listings, click on the column headings.

Chapter 13

Monitoring Queues

Using the menu item **Queues**, you can monitor your queues data structure. When you expand this menu item and click on a queue, a new tab for monitoring that queue instance is opened on the right, as shown below.

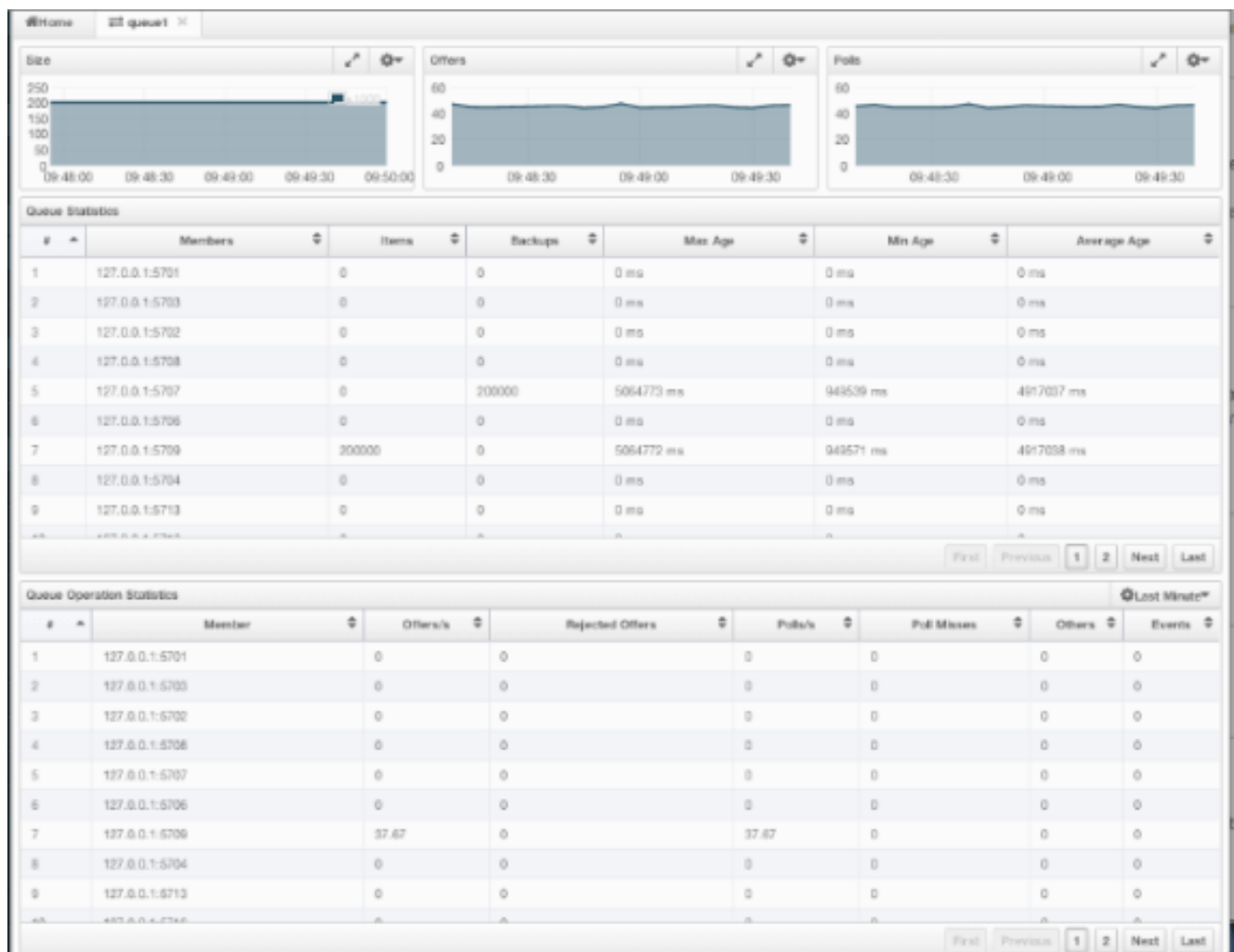



Figure 13.1: Monitoring Queues

On top of the page, small charts monitor the size, offers and polls of the selected queue in real-time. The X-axis of all the charts shows the current system time. To open a chart as a separate dialog, click on the  button placed at the top right of each chart. The monitoring charts below are available:

- **Size:** Monitors the size of the queue. Y-axis is the entry count (should be multiplied by 1000).
- **Offers:** Monitors the offers sent to the selected queue. Y-axis is the offer count.
- **Polls:** Monitors the polls sent to the selected queue. Y-axis is the poll count.

Under these charts are **Queue Statistics** and **Queue Operation Statistics** tables. The Queue Statistics table provides item and backup item counts in the queue and age statistics of items and backup items at each member, as shown below.

#	Members	Items	Backups	Max Age	Min Age	Average Age
1	127.0.0.1:5701	0	0	0 ms	0 ms	0 ms
2	127.0.0.1:5703	0	0	0 ms	0 ms	0 ms
3	127.0.0.1:5702	0	0	0 ms	0 ms	0 ms
4	127.0.0.1:5708	0	0	0 ms	0 ms	0 ms
5	127.0.0.1:5707	0	200000	5064773 ms	949539 ms	4917037 ms
6	127.0.0.1:5706	0	0	0 ms	0 ms	0 ms
7	127.0.0.1:5709	200000	0	5064772 ms	949571 ms	4917038 ms
8	127.0.0.1:5704	0	0	0 ms	0 ms	0 ms
9	127.0.0.1:5713	0	0	0 ms	0 ms	0 ms
10	127.0.0.1:5716	0	0	0 ms	0 ms	0 ms

Figure 13.2: Queue Statistics

From left to right, this table lists the IP address and port, items and backup items on the queue of each member, and maximum, minimum and average age of items in the queue. You can navigate through the pages using the buttons placed at the bottom right of the table (**First**, **Previous**, **Next**, **Last**). The order of the listings in each column can be ascended or descended by clicking on column headings.

Queue Operations Statistics table provides information about the operations (offers, polls, events) performed on the queues, as shown below.

#	Member	Offers/s	Rejected Offers	Polls/s	Poll Misses	Others	Events
1	127.0.0.1:5701	0	0	0	0	0	0
2	127.0.0.1:5703	0	0	0	0	0	0
3	127.0.0.1:5702	0	0	0	0	0	0
4	127.0.0.1:5708	0	0	0	0	0	0
5	127.0.0.1:5707	0	0	0	0	0	0
6	127.0.0.1:5706	0	0	0	0	0	0
7	127.0.0.1:5709	37.67	0	37.67	0	0	0
8	127.0.0.1:5704	0	0	0	0	0	0
9	127.0.0.1:5713	0	0	0	0	0	0
10	127.0.0.1:5716	0	0	0	0	0	0

Figure 13.3: Queue Operation Statistics

From left to right, this table lists the IP address and port of each member, and counts of offers, rejected offers, polls, poll misses and events.

You can select the period in the combo box placed at the top right corner of the window to show the table data. Available values are **Since Beginning**, **Last Minute**, **Last 10 Minutes** and **Last 1 Hour**.

You can navigate through the pages using the buttons placed at the bottom right of the table (**First**, **Previous**, **Next**, **Last**). Click on the column headings to ascend or descend the order of the listings.

Chapter 14

Monitoring Topics

To monitor your topics' metrics, click the topic name listed on the left panel under the **Topics** menu item. A new tab for monitoring that topic instance opens on the right, as shown below.

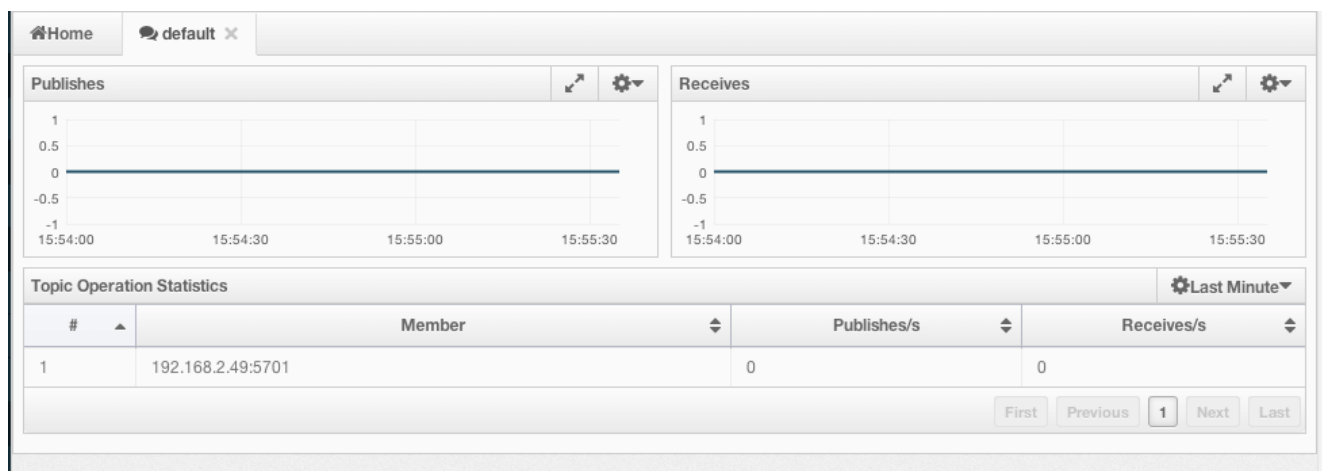



Figure 14.1: Monitoring Topics

On top of the page, two charts monitor the **Publishes** and **Receives** in real-time. They show the published and received message counts of the cluster, the members of which are subscribed to the selected topic. The X-axis of both charts show the current system time. To open a chart as a separate dialog, click on the  button placed at the top right of each chart.

Under these charts is the Topic Operation Statistics table. From left to right, this table lists the IP addresses and ports of each member, and counts of message published and receives per second in real-time. You can select the period in the combo box placed at top right corner of the table to show the table data. The available values are **Since Beginning**, **Last Minute**, **Last 10 Minutes** and **Last 1 Hour**.

You can navigate through the pages using the buttons placed at the bottom right of the table (**First**, **Previous**, **Next**, **Last**). Click on the column heading to ascend or descend the order of the listings.

Chapter 15

Monitoring Multimaps

MultiMap is a specialized map where you can associate a key with multiple values. This monitoring option is similar to the **Maps** option: the same monitoring charts and data tables monitor MultiMaps. The differences are that you cannot browse the MultiMaps and re-configure it. Please see [Managing Maps](#).

Chapter 16

Monitoring Executors

Executor instances are listed under the **Executors** menu item on the left. When you click on a executor, a new tab for monitoring that executor instance opens on the right, as shown below.

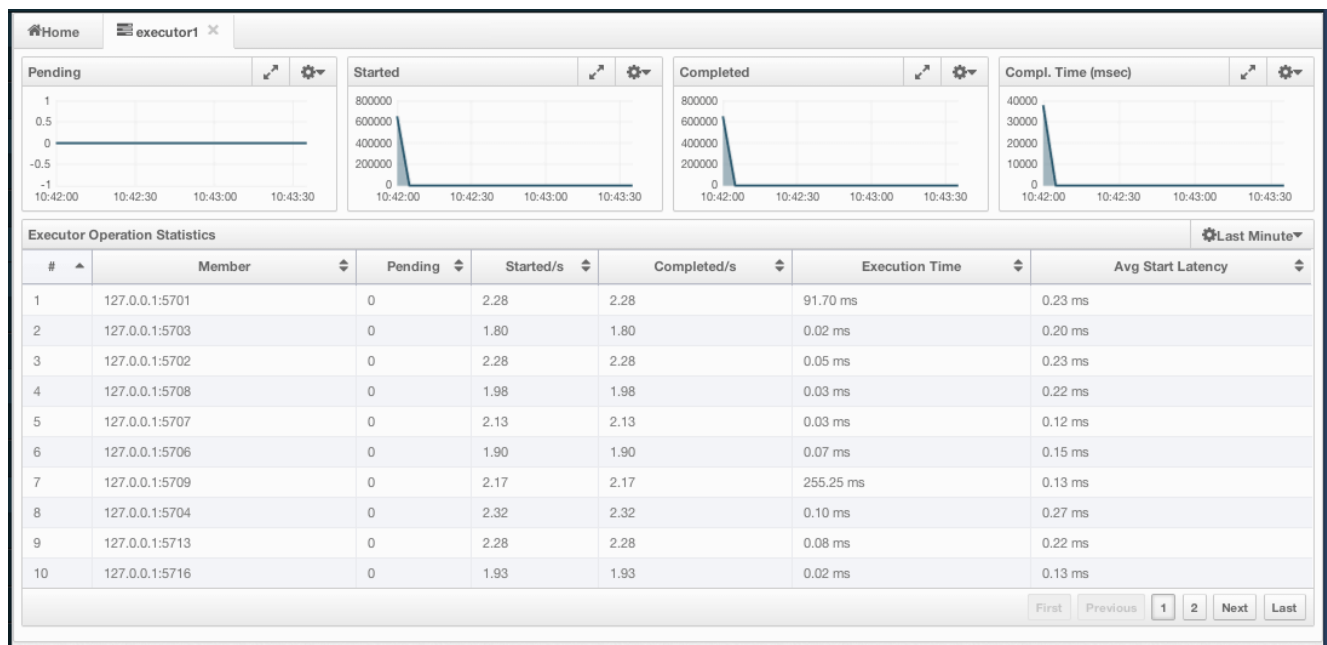




Figure 16.1: Monitoring Executors

On top of the page, small charts monitor the pending, started, completed, etc. executors in real-time. The X-axis of all the charts shows the current system time. You can select other small monitoring charts using the  button placed at the top right of each chart. Click the button to list the monitoring options, as shown below.

When you click on a desired monitoring, the chart loads with the selected option. To open a chart as a separate dialog, click on the  button placed at top right of each chart. The below monitoring charts are available:

- **Pending:** Monitors the pending executors. Y-axis is the executor count.
- **Started:** Monitors the started executors. Y-axis is the executor count.
- **Start Lat. (msec.):** Shows the latency when executors are started. Y-axis is the duration in milliseconds.
- **Completed:** Monitors the completed executors. Y-axis is the executor count.
- **Comp. Time (msec.):** Shows the completion period of executors. Y-axis is the duration in milliseconds.

Under these charts is the **Executor Operation Statistics** table, as shown below.

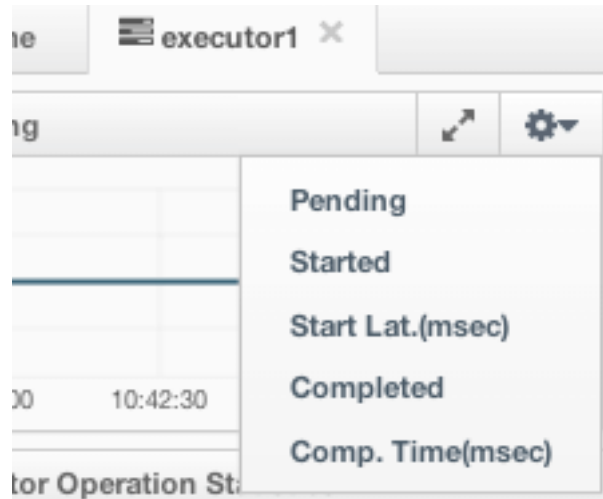


Figure 16.2: Monitoring Options for Executor

Executor Operation Statistics							⚙️ Last Minute ▼
# ▲	Member ⇅	Pending ⇅	Started/s ⇅	Completed/s ⇅	Execution Time ⇅	Avg Start Latency ⇅	
1	127.0.0.1:5701	0	2.28	2.28	91.70 ms	0.23 ms	
2	127.0.0.1:5703	0	1.80	1.80	0.02 ms	0.20 ms	
3	127.0.0.1:5702	0	2.28	2.28	0.05 ms	0.23 ms	
4	127.0.0.1:5708	0	1.98	1.98	0.03 ms	0.22 ms	
5	127.0.0.1:5707	0	2.13	2.13	0.03 ms	0.12 ms	
6	127.0.0.1:5706	0	1.90	1.90	0.07 ms	0.15 ms	
7	127.0.0.1:5709	0	2.17	2.17	255.25 ms	0.13 ms	
8	127.0.0.1:5704	0	2.32	2.32	0.10 ms	0.27 ms	
9	127.0.0.1:5713	0	2.28	2.28	0.08 ms	0.22 ms	
10	127.0.0.1:5716	0	1.93	1.93	0.02 ms	0.13 ms	
							First Previous 1 2 Next Last

Figure 16.3: Executor Operation Statistics

From left to right, this table lists the IP address and port of members, the counts of pending, started and completed executors per second, and the execution time and average start latency of executors on each member. You can navigate through the pages using the buttons placed at the bottom right of the table (**First**, **Previous**, **Next**, **Last**). Click on the column heading to ascend or descend the order of the listings.

Chapter 17

Monitoring WAN Replication

WAN Replication schemes are listed under the **WAN** menu item on the left. When you click on a scheme, a new tab for monitoring the targets which that scheme has appears on the right, as shown below.

The screenshot shows a web interface with a top navigation bar containing 'Home' and 'Europe' tabs. Below this, there are two main sections, each containing a table. The first section is titled 'Frankfurt' and the second is titled 'London'. Both tables have the same columns: '#', 'Members', 'Connected', 'Outbound Recs (Sec)', 'Outbound Lat (ms)', 'Outbound Queue', and 'Action'. The 'Frankfurt' table has two rows of data, both with 'Stop' in the Action column. The 'London' table also has two rows of data, both with 'Stop' in the Action column. At the bottom of each table, there are pagination controls: 'First', 'Previous', '1', 'Next', and 'Last'.

#	Members	Connected	Outbound Recs (Sec)	Outbound Lat (ms)	Outbound Queue	Action
0	192.168.1.22:5701	☑	0	0	230	Stop
1	192.168.1.22:5702	☑	0	0	230	Stop

#	Members	Connected	Outbound Recs (Sec)	Outbound Lat (ms)	Outbound Queue	Action
0	192.168.1.22:5701	☑	0	0	80	Stop
1	192.168.1.22:5702	☑	0	0	80	Stop

Figure 17.1: Monitoring WAN Replication

In this tab, you see **WAN Replication Operations Table** for each target which belongs to this scheme. One of the example tables is shown below.

The screenshot shows a table titled 'Frankfurt' with the same columns as the previous tables: '#', 'Members', 'Connected', 'Outbound Recs (Sec)', 'Outbound Lat (ms)', 'Outbound Queue', and 'Action'. This table has two rows of data. The first row has '18' for Outbound Recs (Sec), '7' for Outbound Lat (ms), '100' for Outbound Queue, and 'Pause' for Action. The second row has '35' for Outbound Recs (Sec), '23' for Outbound Lat (ms), '230' for Outbound Queue, and 'Stop' for Action. At the bottom, there are pagination controls: 'First', 'Previous', '1', 'Next', and 'Last'.

#	Members	Connected	Outbound Recs (Sec)	Outbound Lat (ms)	Outbound Queue	Action
1	192.168.1.22:5701	☑	18	7	100	Pause
2	192.168.1.22:5702	☑	35	23	230	Stop

Figure 17.2: WAN Replication Operations Table

- **Connected:** Status of the member connection to the target.
- **Outbound Recs (sec):** Average of event count per second. Please see the paragraph below.
- **Outbound Lat (ms):** Average latency of sending a record to the target from this member. Please see the paragraph below.
- **Outbound Queue:** Number of records waiting in the queue to be sent to the target.
- **Action:** Stops/Resumes replication of this member's records.

Outbound Recs and **Outbound Lat** are based on the following internal statistics:

- Total published event count (TBEC): Total number of events that are successfully sent to the target cluster since the start-up of the member.
- Total latency (TL): Grand total of each event's waiting time in the queue, including network transmit and receiving ACK from the target.

Each member sends these two statistics to the Management Center at intervals of 3 seconds (update interval). Management Center derives **Outbound Recs/s** and **Outbound Lat** from these statistics as formulated below:

Outbound Recs/s = (Current TBEC - Previous TBEC) / Update Interval

Outbound Latency = (Current TL - Previous TL) / Update Interval

Chapter 18

Monitoring Members

Use this menu item to monitor each cluster member and perform operations like running garbage collection (GC) and taking a thread dump. Once you select a member from the menu, a new tab for monitoring that member opens on the right, as shown below.

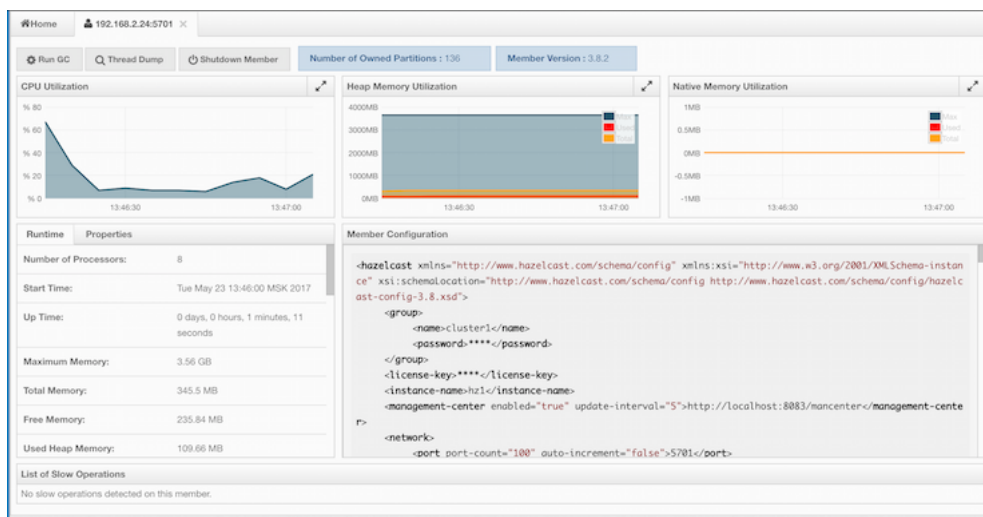



Figure 18.1: Monitoring Members

The **CPU Utilization** chart shows the percentage of CPU usage on the selected member. The **Memory Utilization** chart shows the memory usage on the selected member with three different metrics (maximum, used and total memory). You can open both of these charts as separate windows using the  button placed at top right of each chart; this gives you a clearer view of the chart.

The window titled **Partitions** shows which partitions are assigned to the selected member. **Runtime** is a dynamically updated window tab showing the processor number, the start and up times, and the maximum, total and free memory sizes of the selected member. These values are collected from the default MXBeans provided by the Java Virtual Machine (JVM). Descriptions from the Javadocs and some explanations are below:

- **Number of Processors:** Number of processors available to the member (JVM).
- **Start Time:** Start time of the member (JVM) in milliseconds.
- **Up Time:** Uptime of the member (JVM) in milliseconds
- **Maximum Memory:** Maximum amount of memory that the member (JVM) will attempt to use.
- **Free Memory:** Amount of free memory in the member (JVM).
- **Used Heap Memory:** Amount of used memory in bytes.

- **Max Heap Memory:** Maximum amount of memory in bytes that can be used for memory management.
- **Used Non-Heap Memory:** Amount of used memory in bytes.
- **Max Non-Heap Memory:** Maximum amount of memory in bytes that can be used for memory management.
- **Total Loaded Classes:** Total number of classes that have been loaded since the member (JVM) has started execution.
- **Current Loaded Classes:** Number of classes that are currently loaded in the member (JVM).
- **Total Unloaded Classes:** Total number of classes unloaded since the member (JVM) has started execution.
- **Total Thread Count:** Total number of threads created and also started since the member (JVM) started.
- **Active Thread Count:** Current number of live threads including both daemon and non-daemon threads.
- **Peak Thread Count:** Peak live thread count since the member (JVM) started or peak was reset.
- **Daemon Thread Count:** Current number of live daemon threads.
- **OS: Free Physical Memory:** Amount of free physical memory in bytes.
- **OS: Committed Virtual Memory:** Amount of virtual memory that is guaranteed to be available to the running process in bytes.
- **OS: Total Physical Memory:** Total amount of physical memory in bytes.
- **OS: Free Swap Space:** Amount of free swap space in bytes. Swap space is used when the amount of physical memory (RAM) is full. If the system needs more memory resources and the RAM is full, inactive pages in memory are moved to the swap space.
- **OS: Total Swap Space:** Total amount of swap space in bytes.
- **OS: Maximum File Descriptor Count:** Maximum number of file descriptors. File descriptor is an integer number that uniquely represents an opened file in the operating system.
- **OS: Open File Descriptor Count:** Number of open file descriptors.
- **OS: Process CPU Time:** CPU time used by the process on which the member (JVM) is running in nanoseconds.
- **OS: Process CPU Load:** Recent CPU usage for the member (JVM) process. This is a double with a value from 0.0 to 1.0. A value of 0.0 means that none of the CPUs were running threads from the member (JVM) process during the recent period of time observed, while a value of 1.0 means that all CPUs were actively running threads from the member (JVM) 100% of the time during the recent period being observed. Threads from the member (JVM) include the application threads as well as the member (JVM) internal threads.
- **OS: System Load Average:** System load average for the last minute. The system load average is the average over a period of time of this sum: (the number of runnable entities queued to the available processors) + (the number of runnable entities running on the available processors). The way in which the load average is calculated is operating system specific but it is typically a damped time-dependent average.
- **OS: System CPU Load:** Recent CPU usage for the whole system. This is a double with a value from 0.0 to 1.0. A value of 0.0 means that all CPUs were idle during the recent period of time observed, while a value of 1.0 means that all CPUs were actively running 100% of the time during the recent period being observed.



NOTE: These descriptions may vary according to the JVM version or vendor.

Next to the **Runtime** tab, the **Properties** tab shows the system properties. The **Member Configuration** window shows the XML configuration of the connected Hazelcast cluster.

The **List of Slow Operations** gives an overview of detected slow operations which occurred on that member. The data is collected by the [SlowOperationDetector](#).

Click on an entry to open a dialog which shows the stacktrace and detailed information about each slow invocation of this operation.

Besides the aforementioned monitoring charts and windows, you can also perform operations on the selected member through this page. The operation buttons are located at the top right of the page, as explained below:

- **Run GC:** Press this button to execute garbage collection on the selected member. A notification stating that the GC execution was successful will be shown.
- **Thread Dump:** Press this button to take a thread dump of the selected member and show it as a separate dialog to the user.
- **Shutdown Node:** Press this button to shutdown the selected member.

Chapter 19

Scripting

You can use the scripting feature of this tool to execute codes on the cluster. To open this feature as a tab, select **Scripting** located at the toolbar on top. Once selected, the scripting feature opens as shown below.

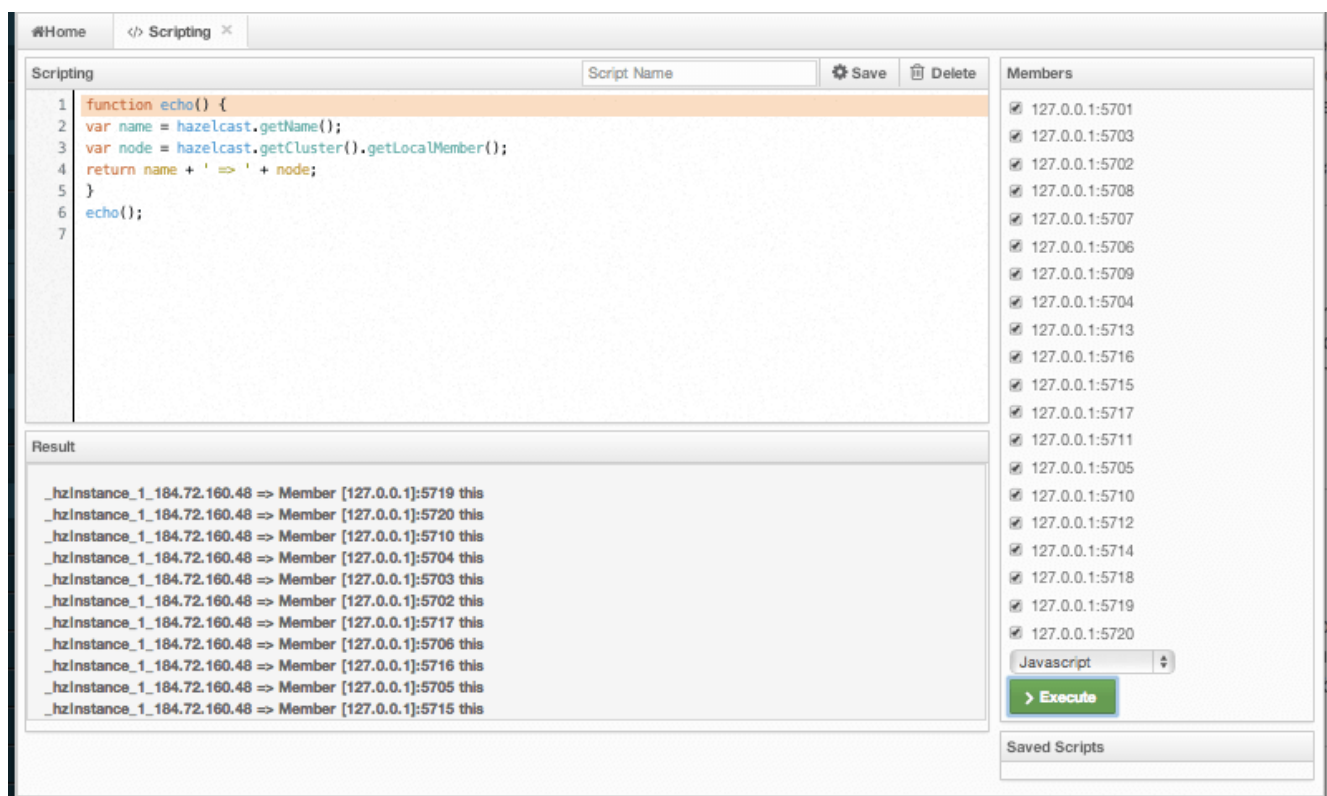


Figure 19.1: Scripting

In this window, the **Scripting** part is the actual coding editor. You can select the members on which the code will execute from the **Members** list shown at the right side of the window. Below the members list, a combo box enables you to select a scripting language: currently, JavaScript, Ruby, Groovy and Python languages are supported. After you write your script and press the **Execute** button, you can see the execution result in the **Result** part of the window.



NOTE: To use the scripting languages other than JavaScript on a member, the libraries for those languages should be placed in the classpath of that member.

There are **Save** and **Delete** buttons on the top right of the scripting editor. To save your scripts, press the **Save** button after you type a name for your script into the field next to this button. The scripts you saved are listed in

the **Saved Scripts** part of the window, located at the bottom right of the page. Click on a saved script from this list to execute or edit it. If you want to remove a script that you wrote and saved before, select it from this list and press the **Delete** button.

In the scripting engine you have a `HazelcastInstance` bonded to a variable named `hazelcast`. You can invoke any method that `HazelcastInstance` has via the `hazelcast` variable. You can see example usage for JavaScript below.

```
var name = hazelcast.getName();
var node = hazelcast.getCluster().getLocalMember();
var employees = hazelcast.getMap("employees");
employees.put("1", "John Doe");
employees.get("1"); // will return "John Doe"
```

Chapter 20

Executing Console Commands

The Management Center has a console feature that enables you to execute commands on the cluster. For example, you can perform `puts` and `gets` on a map, after you set the namespace with the command `ns <name of your map>`. The same is valid for queues, topics, etc. To execute your command, type it into the field below the console and press **Enter**. Type `help` to see all the commands that you can use.

Open a console window by clicking on the **Console** button located on the toolbar. Below is a sample view with some executed commands.

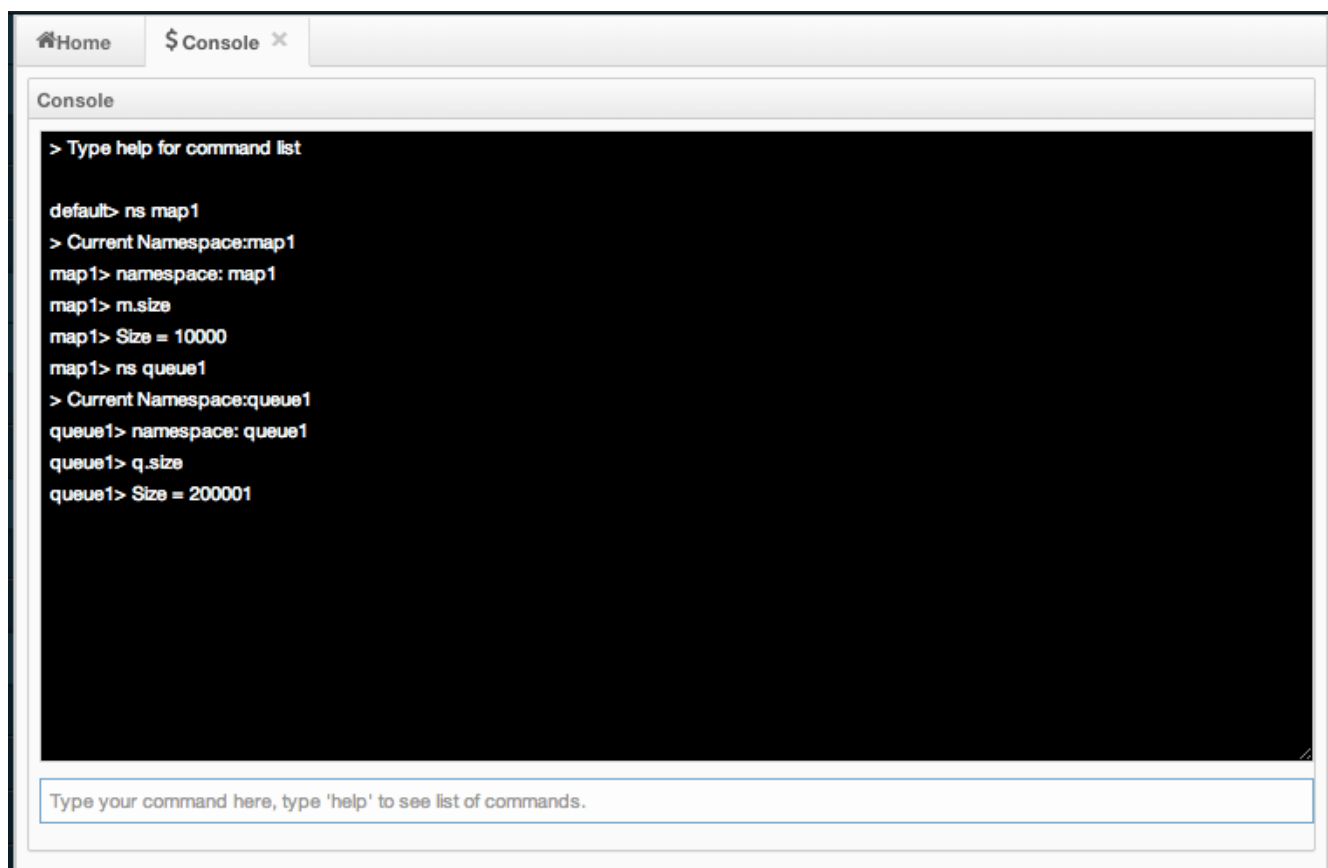


Figure 20.1: Console

Chapter 21

Creating Alerts

You can use the alerts feature of this tool to receive alerts and/or e-mail notifications by creating filters. In these filters, you can specify criteria for cluster members or data structures. When the specified criteria are met for a filter, the related alert is shown as a pop-up message on the top right of the page or sent as an e-mail.

Once you click the **Alerts** button located on the toolbar, the page shown below appears.

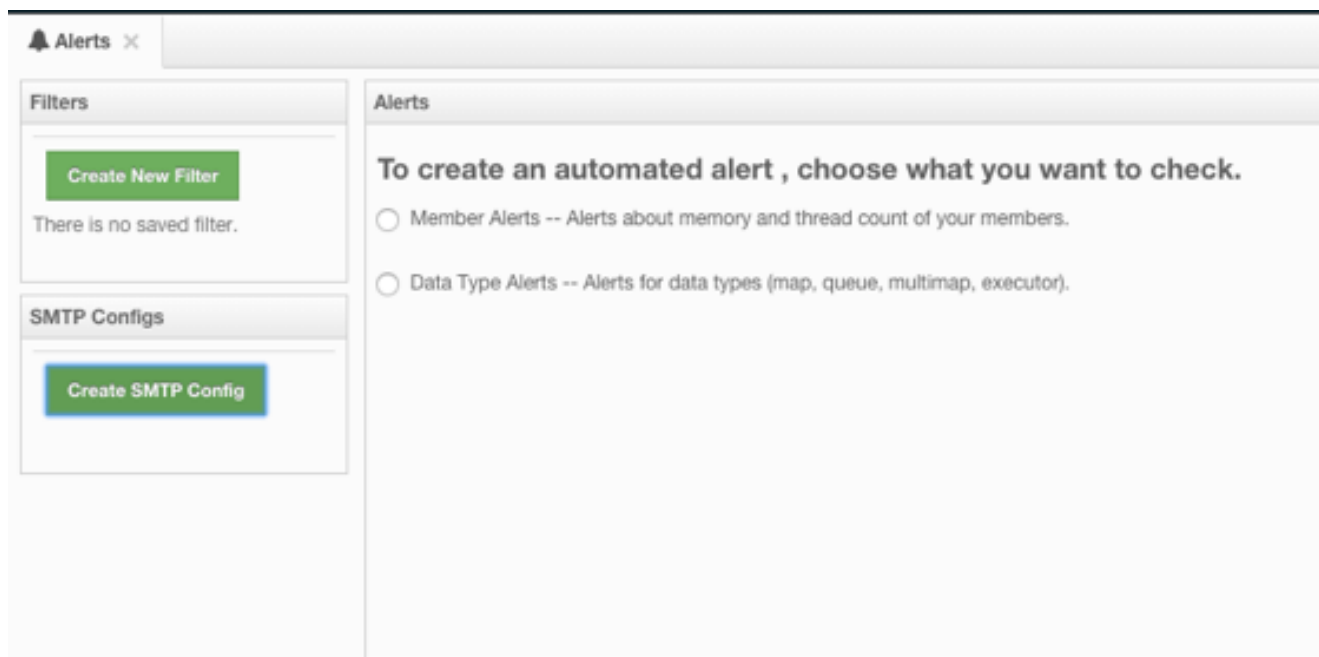


Figure 21.1: Creating Alerts

If you want to enable the Management Center to send e-mail notifications to the Management Center Admin users, you need to configure the SMTP server. To do this, click on the **Create STMP Config** shown above. The form shown below appears.

In this form, specify the e-mail address from which the notifications will be sent and also its password. Then, provide the SMTP server host address and port. Finally, check the **TLS Connection** checkbox if the connection is secured by TLS (Transport Layer Security).

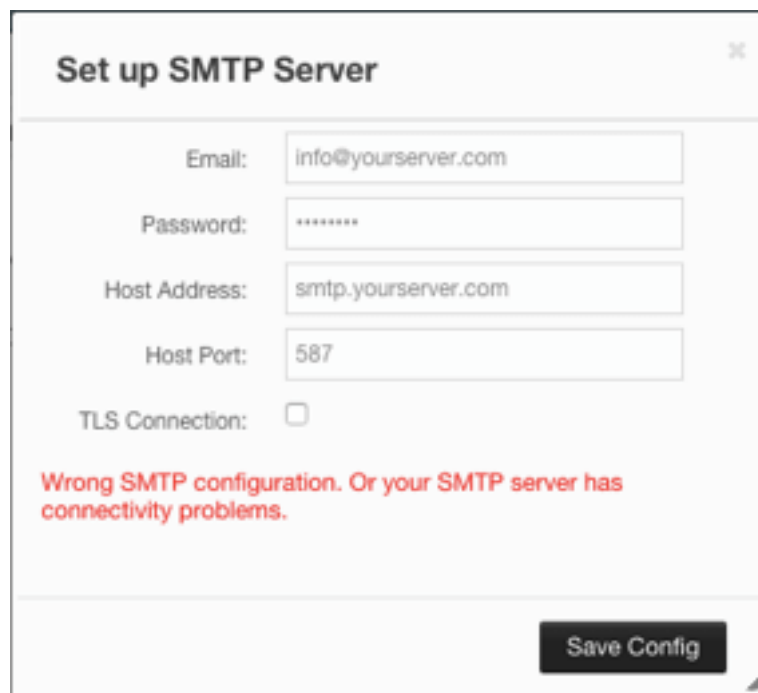
After you provide the required information, click on the **Save Config** button. After a processing period (for a couple of seconds), the form will be closed if the configuration is created successfully. In this case, an e-mail will be sent to the e-mail address you provided in the form stating that the SMTP configuration is successful and e-mail alert system is created.

If not, you will see an error message at the bottom of this form as shown below.



The image shows a web form titled "Set up SMTP Server" with a close button (X) in the top right corner. The form contains five input fields: "Email" with the value "info@yourserver.com", "Password" with masked characters "*****", "Host Address" with the value "smtp.yourserver.com", "Host Port" with the value "587", and "TLS Connection" with an unchecked checkbox. A "Save Config" button is located at the bottom right of the form.

Figure 21.2: Create SMTP Configuration



The image shows the same "Set up SMTP Server" form as in Figure 21.2, but with an error message displayed in red text below the input fields: "Wrong SMTP configuration. Or your SMTP server has connectivity problems." The "Save Config" button remains at the bottom right.

Figure 21.3: SMTP Configuration Error

As you can see, the reasons can be wrong SMTP configuration or connectivity problems. In this case, please check the form fields and check for any causes for the connections issues with your server.

Creating Filters for Cluster Members

Select **Member Alerts** check box to create filters for some or all members in the cluster. Once selected, the next screen asks for which members the alert will be created. Select the desired members and click on the **Next** button. On the next page (shown below), specify the criteria.



Figure 21.4: Filter for Member

You can create alerts when:

- free memory on the selected members is less than the specified number.
- used heap memory is larger than the specified number.
- the number of active threads are less than the specified count.
- the number of daemon threads are larger than the specified count.

When two or more criteria is specified they will be bound with the logical operator **AND**.

On the next page, give a name for the filter. Then, select whether notification e-mails will be sent to the Management Center Admins using the **Send Email Alert** checkbox. Then, provide a time interval (in seconds) for which the e-mails with the **same notification content** will be sent using the **Email Interval (secs)** field. Finally, select whether the alert data will be written to the disk (if checked, you can see the alert log at the folder `/users//mancenter`).

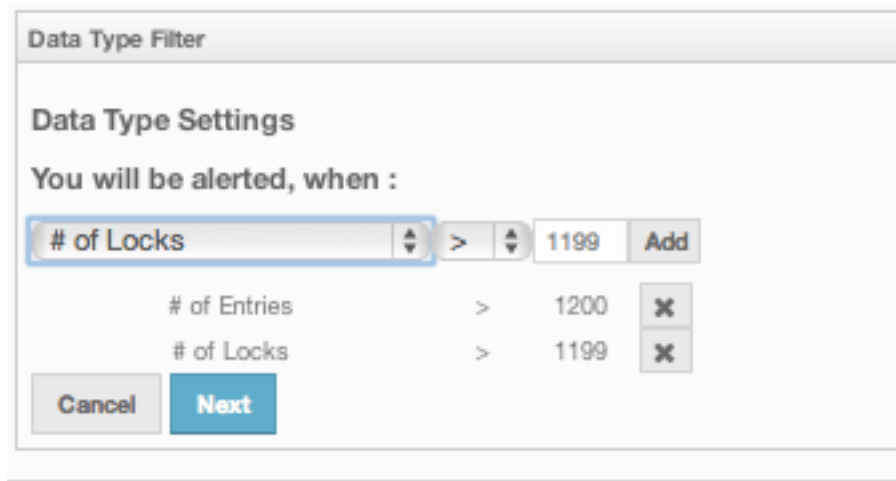
Click on the **Save** button; your filter will be saved and put into the **Filters** part of the page. To edit the filter, click on the  icon. To delete it, click on the  icon.

Creating Filters for Data Types

Select the **Data Type Alerts** check box to create filters for data structures. The next screen asks for which data structure (maps, queues, multimaps, executors) the alert will be created. Once a structure is selected, the next screen immediately loads and you then select the data structure instances (i.e. if you selected *Maps*, it will list all the maps defined in the cluster, you can select one map or more). Select as desired, click on the **Next** button, and select the members on which the selected data structure instances will run.

The next screen, as shown below, is the one where you specify the criteria for the selected data structure.

As the screen shown above shows, you will select an item from the left combo box, select the operator in the middle one, specify a value in the input field, and click on the **Add** button. You can create more than one criteria in this page; those will be bound by the logical operator **AND**.





The image shows a 'Data Type Filter' dialog box. It has a title bar 'Data Type Filter'. Inside, there's a section 'Data Type Settings' with the text 'You will be alerted, when :'. Below this, there's a list of conditions. The first condition is '# of Locks' in a dropdown menu, followed by a greater-than sign '>' and the value '1199'. To the right of this is an 'Add' button. Below this, there are two more conditions: '# of Entries > 1200' and '# of Locks > 1199'. Each of these two conditions has a delete button (an 'X' icon) to its right. At the bottom left, there are two buttons: 'Cancel' and 'Next'.

Condition	Operator	Value	Action
# of Locks	>	1199	Add
# of Entries	>	1200	X
# of Locks	>	1199	X

Figure 21.5: Filter for Data Types

After you specify the criteria, click the **Next** button. On the next page, give a name for the filter. Then, select whether notification e-mails will be sent to the Management Center Admins using the **Send Email Alert** checkbox. Then, provide a time interval (in seconds) for which the e-mails with the **same notification content** will be sent using the **Email Interval (secs)** field. Finally, select whether the alert data will be written to the disk (if checked, you can see the alert log at the folder `/users//mancenter`).

Click on the **Save** button; your filter will be saved and put into the **Filters** part of the page. To edit the filter, click on the  icon. To delete it, click on the  icon.

Chapter 22

Administering Management Center



NOTE: This toolbar item is available only to admin users.

The **Admin** user can add, edit, and remove users and specify the permissions for the users of Management Center. To perform these operations, click on the **Administration** button located on the toolbar. The page below appears.

Figure 22.1: Administration

22.1 Users

To add a user to the system, specify the username, e-mail and password in the **Add/Edit User** part of the page. If the user to be added will have administrator privileges, select **isAdmin** checkbox. **Permissions** field has the following checkboxes:

- **Metrics Only:** If this permission is given to the user, only *Home*, *Documentation* and *Time Travel* items will be visible at the toolbar on that user's session. Also, the users with this permission cannot **browse a map** or a cache to see their contents, cannot update a **map configuration**, run a garbage collection and take a thread dump on a cluster member, or shutdown a member (please see **Monitoring Members**).
- **Read Only:** If this permission is given to the user, only *Home*, *Documentation* and *Time Travel* items will be visible at the toolbar at that user's session. Also, users with this permission cannot update a **map configuration**, run a garbage collection and take a thread dump on a cluster member, or shutdown a member (please see **Monitoring Members**).
- **Read/Write:** If this permission is given to the user, *Home*, *Scripting*, *Console*, *Documentation* and *Time Travel* items will be visible. The users with this permission can update a map configuration and perform operations on the members.

After you enter/select all fields, click **Save** button to create the user. You will see the newly created user's username on the left side, in the **Users** part of the page.

To edit or delete a user, select a username listed in the **Users**. Selected user information appears on the right side of the page. To update the user information, change the fields as desired and click the **Save** button. To delete the user from the system, click the **Delete** button.

22.2 License

To update the management center license, you can click on the **Update License** button and enter the new license code. You will see the expiration date of your current license on the screen.

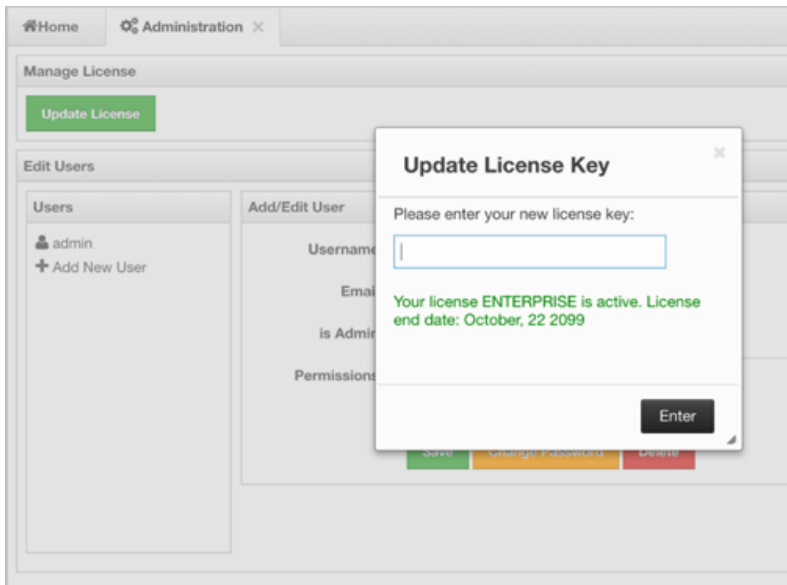


Figure 22.2: License

Chapter 23

Cluster State



NOTE: This toolbar item is available only to admin users.

The admin user can see and change the cluster state and shut down the cluster using the operations listed in this screen as shown below.

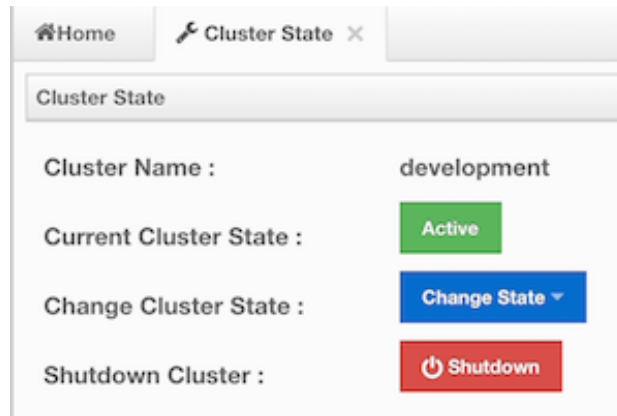


Figure 23.1: Cluster State Operations

Cluster States:

- **Active:** Cluster will continue to operate without any restriction. All operations are allowed. This is the default state of a cluster.
- **Frozen:** New members are not allowed to join, except the members left in **this** state or **Passive** state. All other operations except migrations are allowed and will operate without any restriction.
- **Passive:** New members are not allowed to join, except the members left in **this** state or **Frozen** state. All operations, except the ones marked with `AllowedDuringPassiveState`, will be rejected immediately.
- **In Transition:** Shows that the cluster state is in transition. This is a temporary and intermediate state. It is not allowed to set it explicitly.

Changing Cluster State

- Click the dropdown menu and choose the state to which you want your cluster to change. A pop-up will appear and stay on the screen until the state is successfully changed.

Shutting Down the Cluster

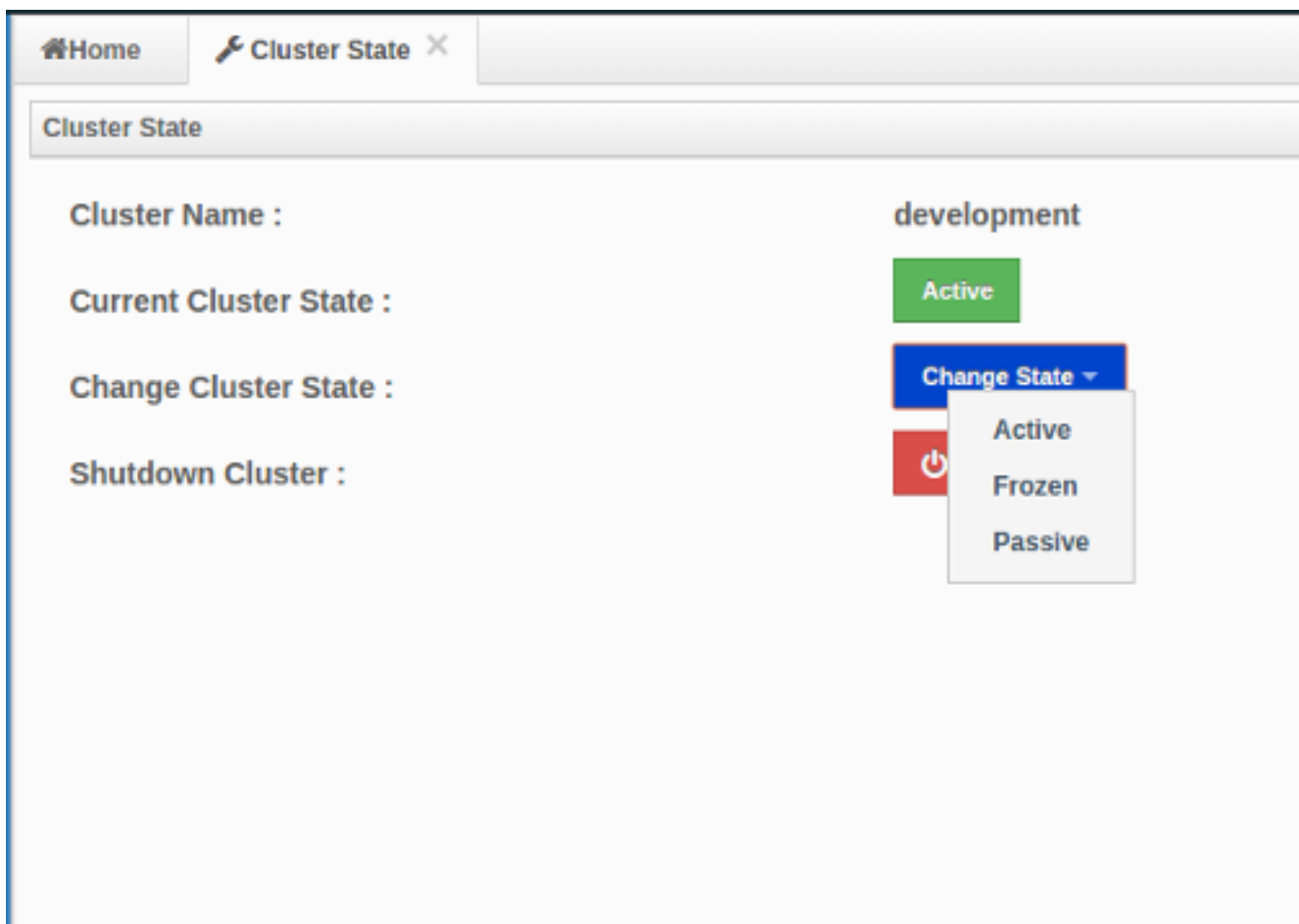


Figure 23.2: Changing Cluster state

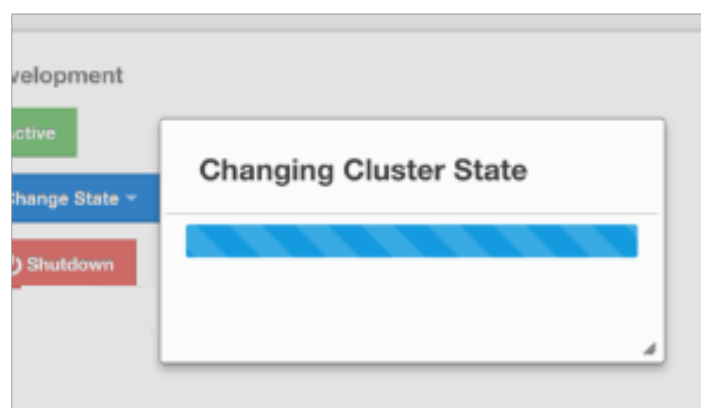


Figure 23.3: Waiting the State Change

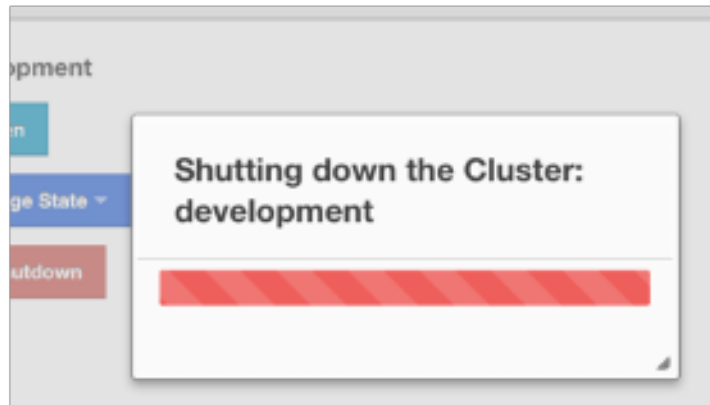


Figure 23.4: Shutdown Cluster

- Click the **Shutdown** button. A pop-up will appear and stay on screen until the cluster is successfully shutdown.

If an exception occurs during the state change or shutdown operation on the cluster, this exception message will be shown on the screen as a notification.

Chapter 24

Hot Restart

Force Start the Cluster

Restart process cannot be completed if a member crashes permanently and cannot recover from the failure since it cannot start or it fails to load its own data. In that case, you can force the cluster to clean its persisted data and make a fresh start. This process is called **force start**.

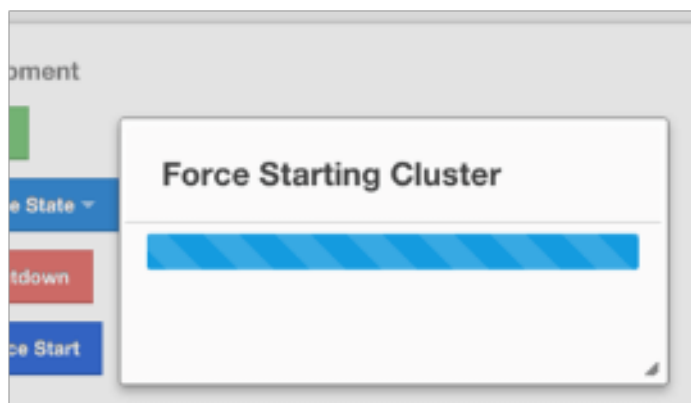


Figure 24.1: Force Start

Click the **Force Start** button. A pop-up will appear and stay on screen until the operation is triggered.

If an exception occurs, this exception message will be showed on the screen as a notification.



NOTE: The operations explained in this section (Hot Restart) can also be performed using REST API and the script `cluster.sh`. Please refer to the [Using REST API for Cluster Management](#) section and [Using the Script cluster.sh](#) section.

Chapter 25

Checking Past Status with Time Travel

Use the Time Travel toolbar item to check the status of the cluster at a time in the past. When you select it on the toolbar, a small window appears on top of the page, as shown below.

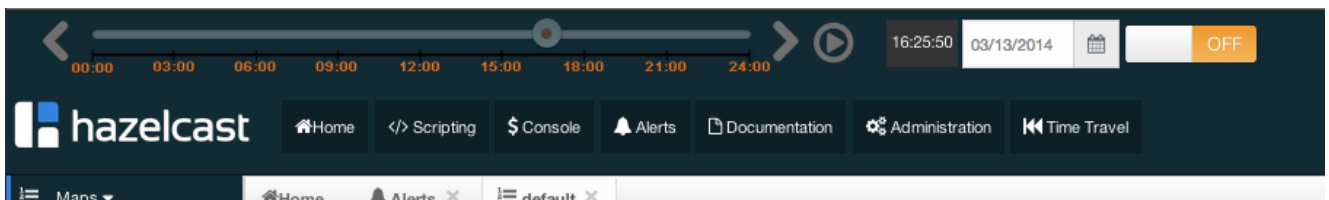


Figure 25.1:

To see the cluster status in a past time, you should first enable the Time Travel. Click on the area where it says **OFF** (on the right of Time Travel window). It will turn to **ON** after it asks whether to enable the Time Travel with a dialog: click on **Enable** in the dialog to enable the Time Travel.

Once it is **ON**, the status of your cluster will be stored on your disk as long as your web server is alive.

You can go back in time using the slider and/or calendar and check your cluster's situation at the selected time. All data structures and members can be monitored as if you are using the management center normally (charts and data tables for each data structure and members). Using the arrow buttons placed at both sides of the slider, you can go back or further with steps of 5 seconds. It will show status if Time Travel has been **ON** at the selected time in past; otherwise, all the charts and tables will be shown as empty.

The historical data collected with Time Travel feature are stored in a file database on the disk. These files can be found in the folder <User's Home Directory>/mancenter<Hazelcast version>, e.g., /home/mancenter3.5. This folder can be changed using the `hazelcast.mancenter.home` property on the server where Management Center is running.

Time travel data files are created monthly. Their file name format is `[group-name]-[year][month].db` and `[group-name]-[year][month].lg`. Time travel data is kept in the `*.db` files. The files with the extension `lg` are temporary files created internally and you do not have to worry about them.

Management Center has no automatic way of removing or archiving old time travel data files. They remain in the aforementioned folder until you delete or archive them.

Chapter 26

Management Center Documentation

To see the Management Center documentation (this Reference Manual), click on the **Documentation** button located at the toolbar. Management Center manual will appear as a tab.

Chapter 27

Suggested Heap Size

For 2 Cluster Members

Mancenter Heap Size	# of Maps	# of Queues	# of Topics
256m	3k	1k	1k
1024m	10k	1k	1k

For 10 Members

Mancenter Heap Size	# of Maps	# of Queues	# of Topics
256m	50	30	30
1024m	2k	1k	1k

For 20 Members

Mancenter Heap Size	# of Maps	# of Queues	# of Topics
256m* N/A N/A N/A 1024m 1k 1k 1k			

* With 256m heap, management center is unable to collect statistics.